

# Quantum Processes and Computation: It's the final lecture

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Now for some topics we haven't discussed

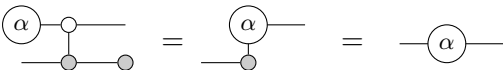
(a very brief overview)

# Quantum Error Correction

- ▶ Manipulating qubits is hard and noisy.
- ▶ So we need to error-correct them.
- ▶ Problem 1: Can't clone information.
- ▶ Problem 2: Can't measure without destroying information.
- ▶ Still: Fault-tolerant quantum computing is possible...
- ▶ ... but current schemes need *a lot* of physical qubits.
- ▶ Factoring a 2048-bit number requires  $\sim 4100$  logical qubits, but tens of millions of physical qubits.

# Magic State Distillation

- ▶ Most Fault-tolerant computation schemes can only do Clifford computation.
- ▶ As we've seen: this is not enough.
- ▶ A common solution is to *inject magic states*.

▶  The diagram shows a sequence of three equivalent quantum circuit elements. The first element is a CNOT gate with a magic state  $\alpha$  (represented by a circle with  $\alpha$ ) on the control qubit and a target qubit. The second element is a single wire with the magic state  $\alpha$  on the control qubit. The third element is a single wire with the magic state  $\alpha$  on the target qubit. The elements are connected by equals signs.

- ▶ Rawly produced magic states are too noisy to be useful.
- ▶ By using *magic state distillation* they become usable.
- ▶ In practical analysis of Shor's algorithm,  $\sim 95\%$  of resources are used for magic state distillation.

# Understanding Quantum Theory

*Why* is the universe governed by quantum theory?

How do we study this?

- ▶ One way is to consider other possible physical laws and see how the universe would be.
- ▶ The main tool: Generalised Probabilistic Theories (GPT).
- ▶ Some results in this area: Any nonclassical GPT has entanglement, has incompatible measurements, allows Grover-like algorithms, ...

Related:

- ▶ Find intuitive principles from which to *derive* quantum theory.
- ▶ John's been working on this. You can ask him (or me) about it :)

# Miscellanea

## Some other topics

- ▶ Blind Quantum Computation: Client only prepares qubits, server does all the work, without knowing *what* it's doing.
- ▶ Resource theories: Can we quantify what is needed for efficient computation? Entanglement, superposition, nonlocality/contextuality, *mana*.
- ▶ Other graphical calculi:
  - ▶ ZW-calculus has *W*-spiders and can be used for modelling multipartite entanglement and interactions of *fermions*
  - ▶ ZH-calculus has *n*-legged *Hadamard spiders* and can be used to generalise MBQC from graph states to *hypergraph states*.
- ▶ Graphical reasoning in infinite-dimension: Non-standard analysis, infinitesimals, infinities and beyond.

And finally, some  
advertisements...

## So you want to do more quantum stuff?

And you still have more courses to go?

MasterMath Quantum Computing by Ronald de Wolf:

- ▶ 8 EC course in Amsterdam
- ▶ Given in the spring of 2020
- ▶ Contains lots of different stuff!
- ▶ Quantum Fourier Transform, Quantum Walks, Quantum crypto, Quantum Error correction, fault-tolerant computing
- ▶ <https://homepages.cwi.nl/~rdewolf/qcnotes.pdf>

MasterMath Quantum Information Theory:

- ▶ By Michael Walter and Maris Ozols
- ▶ Quantum channels (a.k.a. 'quantum maps' from this course), entanglement theory, entropy, quantum optimisation problems
- ▶ Same day, just after other course

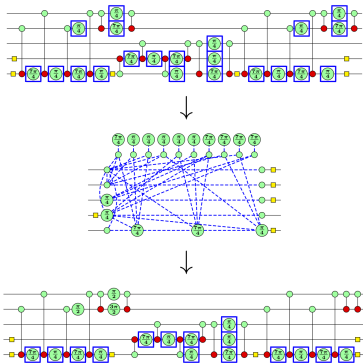


# Thinking of doing an internship or PhD?

Come join me in Oxford!

Topics:

- ▶ **Quantum circuit optimisation:** can we use ZX calculus to make quantum programs run faster?



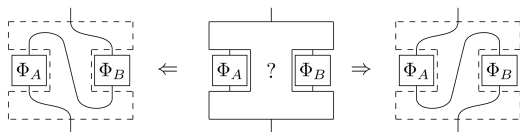
(SPOILER: Yes! But how much faster? We'll see...)

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Topics:

- ▶ **Quantum causal structures:** mixing quantum theory with spacetime gives weird causal behaviours, e.g. superpositions of A-causes-B and B-causes-A.



$$(a_0 \rightarrow a_1) * (b_0 \rightarrow b_1) \rightarrow c_0 \rightarrow c_1$$

Can we study these, and maybe even use them in a quantum computer?

- ▶ + lots more quantum theory, foundations, computation, linguistics using **diagrams**

# Thinking of doing an internship or PhD?

Some other options in Europe:

- ▶ Simon Perdrix (LORIA Nancy, France)



- ▶ graphical calculus and completeness
- ▶ measurement-based quantum computing

- ▶ Dominic Horsman (Grenoble, France)



- ▶ graphical calculus + quantum error correction
- ▶ working in a group that is building quantum computers!  
(semiconductor quantum dots)

- ▶ Ross Ducan (CQC, Cambridge, UK)



- ▶ Cambridge Quantum Computing is a startup building **optimising quantum compilers**
- ▶ Ross co-invented ZX-calculus
- ▶ always looking for good people, especially if you can write code!

# Thinking of doing an internship or PhD?

...a bit closer by:

- ▶ QuSoft in Amsterdam:
  - ▶ Focus on **quantum software**
  - ▶ Quantum algorithms, complexity theory, error correction, communication protocols
- ▶ QuTech in Delft:
  - ▶ Focus on **quantum hardware** (with a bit of software thrown in...)
  - ▶ They are really building quantum computers (superconducting, silicon, optics/NV-centres, you name it...)
  - ▶ Also theory groups: quantum information, networks, error-correction
- ▶ QT/e in Eindhoven
  - ▶ newest centre, focus on quantum material science
  - ▶ ...but also some people working on quantum crypto (and post-quantum crypto)

That's all!<sup>1</sup>

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<sup>1</sup>If you have more questions, e.g. about the exam, come to the question time tomorrow. Same Batt-place, some Batt-time.