

How to use the SIP

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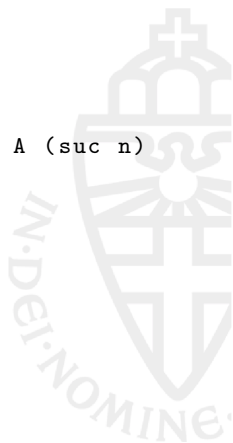
21 December 2022



Matrices (as vectors)

```
data Vec (A : Type) : ℕ → Type where
  [] : Vec A zero
  _::_ : ∀ {n} (x : A) (xs : Vec A n) → Vec A (suc n)

VecMatrix : (A : Type) (m n : ℕ) → Type
VecMatrix A m n = Vec (Vec A n) m
```

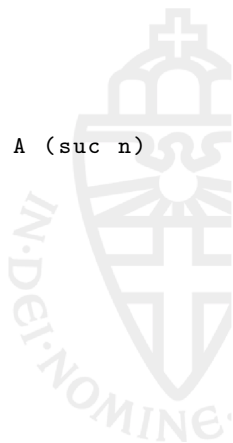


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- Useful for computation

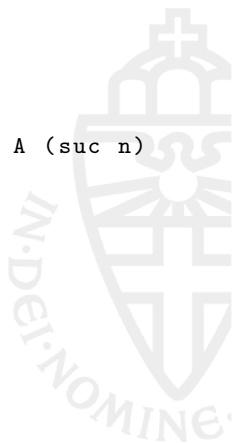


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data Vec (A : Type) : ℕ → Type where
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VecMatrix : (A : Type) (m n : ℕ) → Type
VecMatrix A m n = Vec (Vec A n) m
```

- Useful for computation
- Difficult to prove properties about



Matrices (as pointwise function)

```
data Fin : ℕ → Type where
  zero : {n : ℕ} → Fin (suc n)
  suc  : {n : ℕ} (i : Fin n) → Fin (suc n)
```

```
FinMatrix : (A : Type) (m n : ℕ) → Type
FinMatrix A m n = Fin m → Fin n → A
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Matrices (as pointwise function)

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data Fin : ℕ → Type where
  zero : {n : ℕ} → Fin (suc n)
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```
FinMatrix : (A : Type) (m n : ℕ) → Type
FinMatrix A m n = Fin m → Fin n → A
```

- Easy to prove for instance commutativity



Matrices (as pointwise function)

```

addFinMatrix : FinMatrix G m n → FinMatrix G m n →
                FinMatrix G m n
addFinMatrix M N i j = M i j + N i j

addFinMatrixComm : (M N : FinMatrix G m n) →
                    addFinMatrix M N ≡ addFinMatrix N M
addFinMatrixComm M N i k l = comm (M k l) (N k l) i

```

VecMatrix as Abelian group

- Addition on FinMatrix'es is commutative



VecMatrix as Abelian group

- Addition on FinMatrix'es is commutative
- Commutative addition via FinMatrix using $FinMatrix \simeq VecMatrix$ and `addFinMatrixComm`

$$\begin{array}{ccc}
 VecMatrix \times VecMatrix & \dashrightarrow & VecMatrix \times VecMatrix \\
 \downarrow \simeq & & \uparrow \simeq \\
 FinMatrix \times FinMatrix & \xrightarrow{\text{addFinMatrixComm}} & FinMatrix \times FinMatrix
 \end{array}$$

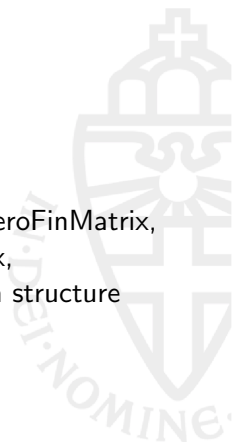
VecMatrix as Abelian group

- Addition on FinMatrix'es is commutative
- Commutative addition via FinMatrix (Very naive)
- Rather have commutative addition addVecMatrix



VecMatrix as Abelian group

- Addition on FinMatrix'es is commutative
- Commutative addition via FinMatrix (Very naive)
- Rather have commutative addition addVecMatrix
- Transfer via SIP if $\text{FinMatrix} \simeq \text{VecMatrix}$ sends zeroFinMatrix , negFinMatrix and addFinMatrix to zeroVecMatrix , negVecMatrix and addVecMatrix i.e. if we have a structure preserving equivalence.



VecMatrix as Abelian group (using SIP)

- Structure preserving equivalence e

$$\begin{array}{ccc}
 \text{VecMatrix} \times \text{VecMatrix} & \xrightarrow{\text{addVecMatrixComm}} & \text{VecMatrix} \times \text{VecMatrix} \\
 \downarrow e & & \uparrow e^{-1} \\
 \text{FinMatrix} \times \text{FinMatrix} & \xrightarrow{\text{addFinMatrixComm}} & \text{FinMatrix} \times \text{FinMatrix}
 \end{array}$$

Queues

RawQueueStructure $X =$

$$\underbrace{X}_{\text{empty queue}} \times \underbrace{(A \rightarrow X \rightarrow X)}_{\text{enqueue}} \times \underbrace{(X \rightarrow \text{Maybe}(X \times A))}_{\text{dequeue}}$$

```
ListQueue : (A : Type) → Queue A
ListQueue A = queue (List A) [] _::_ last
```

```
BatchedQueue : (A : Type) → Queue A
BatchedQueue A =
queue (List A × List A) ([], [])
(λ x (xs , ys) → fastcheck (x :: xs , ys))
(λ { (_ , []) → nothing ; (xs , x :: ys) →
just (fastcheck (xs , ys) , x) })
where
fastcheck : {A : Type} → List A × List A → List A × List A
fastcheck (xs , ys) = if isEmpty ys then ([], reverse xs)
else (xs , ys)
```

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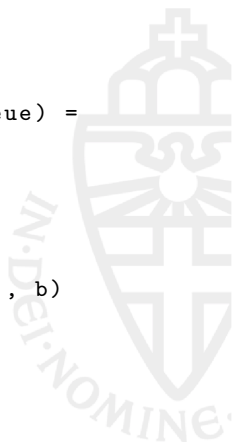
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Note: There is no logical structure-preserving equivalence

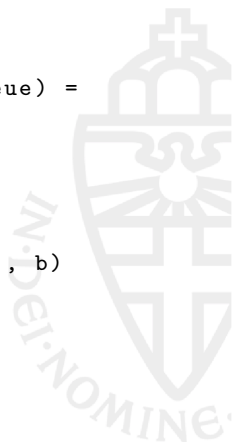
A Queue axiom

```
dequeueEnqueueAxiom Q (empty, enqueue, dequeue) =  
  ∀ a q → dequeue (enqueue a q)  
  ≡ just (returnOrEnq a (dequeue q))  
  where  
  returnOrEnq : A → Maybe (Q × A) → Q × A  
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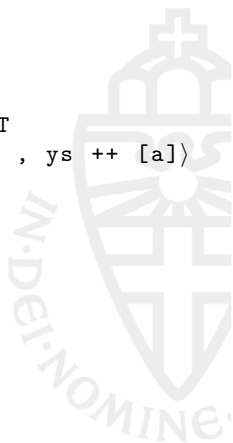
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HIT

```
data BatchedQueueHIT : Type where
  Q<_,_> : List A → List A → BatchedQueueHIT
  tilt : ∀ xs ys a → Q<xs ++ [a], ys> ≡ Q<xs , ys ++ [a]>
  squash : isSet BatchedQueueHIT
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appendReverse : {A : Type} → (BatchedQueue A).Q
                → (ListQueue A).Q
appendReverse (xs, ys) = xs ++ reverse ys
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- Obtained S-structure preserving equivalence

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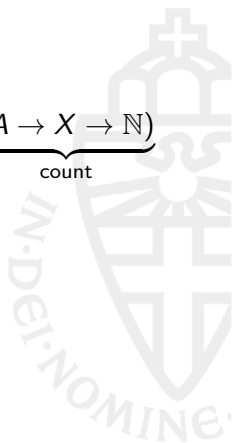
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- Extend this function to BatchedQueueHIT
- Obtained S-structure preserving equivalence
- Are able to use SIP

Multisets

RawMultisetStructure $X =$

$$\underbrace{X}_{\text{empty Multiset}} \times \underbrace{(A \rightarrow X \rightarrow X)}_{\text{insert}} \times \underbrace{(X \rightarrow X \rightarrow X)}_{\text{union}} \times \underbrace{(A \rightarrow X \rightarrow \mathbb{N})}_{\text{count}}$$

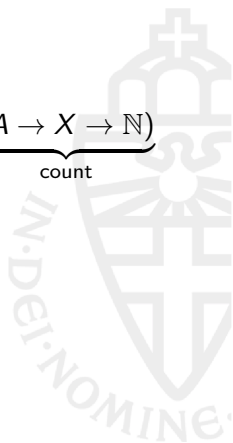


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- As List A



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- As List A
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- As AssocList: List $(A \times \mathbb{N})$
- Both do not satisfy:

$$\text{insert } 1 (\text{insert } 2 \text{ xs}) \equiv \text{insert } 2 (\text{insert } 1 \text{ xs})$$

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- No structure preserving equivalence

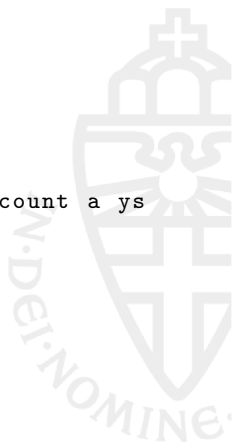
Multiset extensionality

```

$$\mathbf{R}_{\text{multiset}} : \text{List } A \rightarrow \text{AssocList } A \rightarrow \text{Type}$$

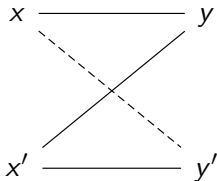
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Zigzag-complete relation

Definition: A prop-valued relation $R: X \rightarrow Y \rightarrow \text{Type}$ is *zigzag-complete* when for any $r_0: R\ x\ y$, $r_1: R\ x'\ y$ and $r_2: R\ x'\ y'$, we have $R\ x\ y'$.



Zigzag-complete relation

- Relation $R: X \rightarrow Y \rightarrow \text{Type}$ is prop-valued when $R\ x\ y$ is a proposition for all $x : X, y : Y$
- For $R: X \rightarrow Y \rightarrow \text{Type}$, we define its inverse $R^{-1}: Y \rightarrow X \rightarrow \text{Type}$ as $R^{-1}\ y\ x = R\ x\ y$
- For $R: X \rightarrow Y \rightarrow \text{Type}$ prop-valued is R^{-1} also prop valued



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- For $R: X \rightarrow Y \rightarrow \text{Type}$ and $S: Y \rightarrow Z \rightarrow \text{Type}$, we define their prop-valued composite as $(R \cdot S)\ x\ z = \|\sum [y \in Y] R\ x\ y \times S\ y\ z\|$

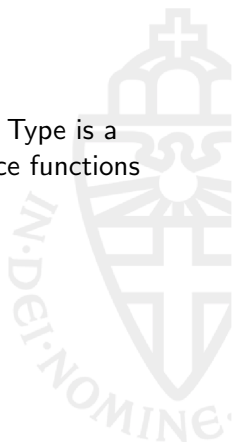
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- Zigzag-complete relations induce two partial equivalence relations: $R \cdot R^{-1}$ on X and $R^{-1} \cdot R$ on Y .
- We denote these as R^{\leftarrow} and R^{\rightarrow}

Quasi-equivalence relation (QER)

Definition: A zigzag-complete relation $R: X \rightarrow Y \rightarrow \text{Type}$ is a *quasi-equivalence relation* (QER) when there are choice functions

- 1 $(x: X) \rightarrow \|\sum[y \in Y]R\ x\ y\|$
- 2 $(y: Y) \rightarrow \|\sum[x \in X]R\ x\ y\|$

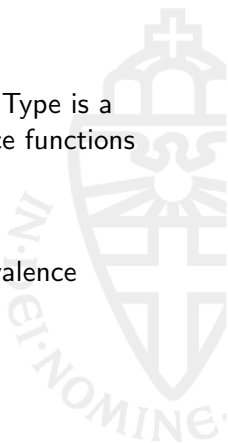


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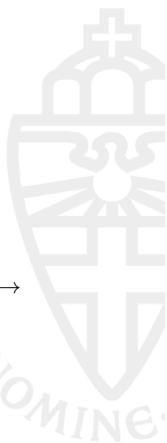
- 1 $(x: X) \rightarrow \|\sum[y \in Y] R \ x \ y\|$
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Note: R is a QER if and only if R^{\leftarrow} and R^{\rightarrow} are equivalence relations

Lemma: Given a QER R , there is an equivalence $e: X/R^{\leftarrow} \simeq Y/R^{\rightarrow}$ such that for every $x: X$ and $y: Y$, we have $\text{equivFun } e \ [x] \equiv [y]$ if and only if $R \ x \ y$.

Proof sketch

- Fix an $x : A$
- $[-] \circ \text{fst} : \sum[y \in Y]R \times y \rightarrow Y/R^{\rightarrow}$ is constant
- This induces $f_x : \|\sum[y \in Y]R \times y\| \rightarrow Y/R^{\rightarrow}$, with $f_x \circ [-] \equiv [-] \circ \text{fst}$
- Compose with choice function to get $X \rightarrow Y/R^{\rightarrow}$
- After checking well-definedness we get $X/R^{\leftarrow} \rightarrow Y/R^{\rightarrow}$
- $Y/R^{\rightarrow} \rightarrow X/R^{\leftarrow}$ is constructed in a analog way

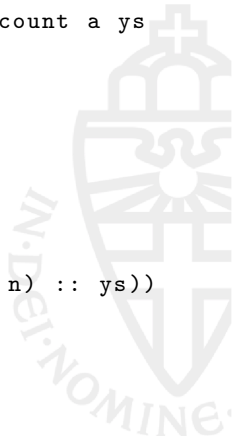


R_{multiset} is a QER

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 $R_{\text{multiset}} : \text{List } A \rightarrow \text{AssocList } A \rightarrow \text{Type}$   
 $R_{\text{multiset}} \text{ xs ys} = (a : A) \rightarrow \text{L.count } a \text{ xs} \equiv \text{AL.count } a \text{ ys}$ 
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```
 $\varphi : \text{List } A \rightarrow \text{AssocList } A$   
 $\varphi [] = []$   
 $\varphi (x :: \text{xs}) = \text{AL.insert } x (\varphi \text{ xs})$ 
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 $\psi : \text{AssocList } A \rightarrow \text{List } A$   
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 $\psi ((x, 0) :: \text{ys}) = \psi \text{ ys}$   
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- R_{multiset} is zigzag-complete

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- φ, ψ induce choice functions as they preserve count

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- R_{multiset} is zigzag-complete
- φ, ψ induce choice functions as they preserve count
- R_{multiset} is a thus a QER, giving an equivalence

$$\text{List } A / R_{\text{multiset}}^{\leftarrow} \simeq \text{AssocList } A / R_{\text{multiset}}^{\rightarrow}$$

Structured Relations

$$\begin{aligned} \text{StrRel} &: (S : \text{Type} \rightarrow \text{Type}) \rightarrow \text{Type}_1 \\ \text{StrRel } S &= \{X \ Y : \text{Type}\} \rightarrow (X \rightarrow Y \rightarrow \text{Type}) \\ &\rightarrow (S \ X \rightarrow S \ Y \rightarrow \text{Type}) \end{aligned}$$

Definition: A candidate $\rho: \text{StrRel } S$ is *suitable* when the following hold:

- Set- and prop-preservation: If X is a set then $S \ X$ is a set. If R is a prop-valued-relation then $\rho \ R$ is a prop-valued relation.
- Symmetry: For any prop-valued relation R , if $(\rho \ R) \ s \ t$, then $(\rho \ R^{-1}) \ t \ s$.
- Transitivity: For any prop-valued relations $R : X \rightarrow Y$, $R' : Y \rightarrow Z$, if $(\rho \ R) \ s \ t$ and $(\rho \ R') \ t \ u$, then $(\rho \ R \cdot R') \ s \ u$.
- Descent to quotients: If $R : X \rightarrow X \rightarrow \text{Type}$ is a prop-valued relation and $(\rho \ R) \ s \ s$ for some $s : S \ X$, then there is a *unique* $\bar{s} : S \ (X/R)$ such that we have some $r : \rho \ (\text{graph } [-]) \ s \ \bar{s}$

Relational Structure Identity Principle

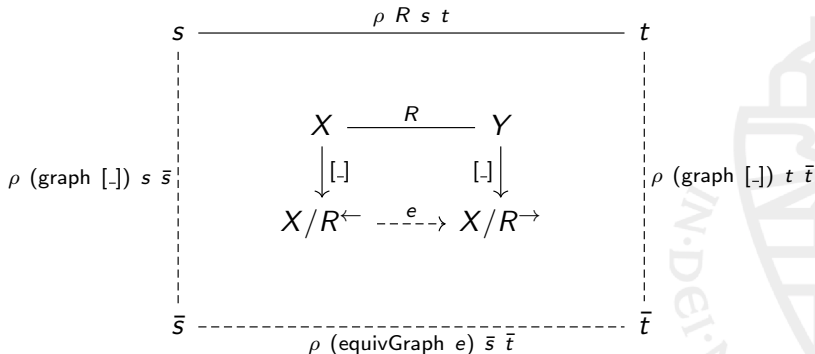
$$s \xrightarrow{\rho R s t} t$$

$$\begin{array}{ccc}
 X & \xrightarrow{R} & Y \\
 \downarrow [-] & & [-] \downarrow \\
 X/R^{\leftarrow} & \overset{e}{\dashrightarrow} & Y/R^{\rightarrow}
 \end{array}$$

- e is the equivalence given by the previous lemma

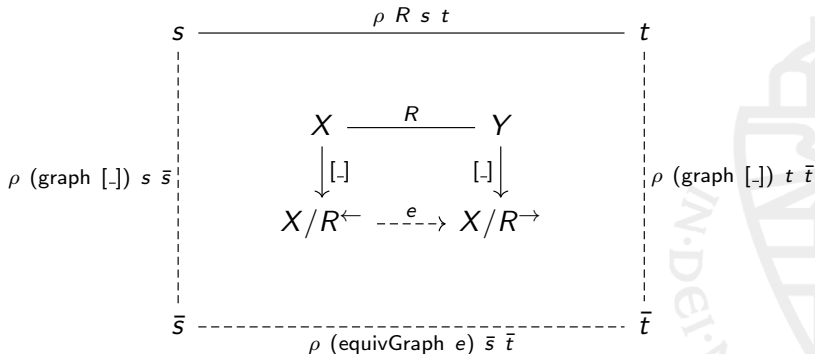


Relational Structure Identity Principle



- e is the equivalence given by the previous lemma

Relational Structure Identity Principle



- e is the equivalence given by the previous lemma
- If ρ restricted to equivalences is univalent notion of structured equivalence, we obtain $(X/R^{\leftarrow}, \bar{s}) \equiv (Y/R^{\rightarrow}, \bar{t})$

Building structures

Suitable univalent relational structures are closed under the following type formers:

$$P X, Q X := X \mid A \mid P X \times Q X \mid \text{Maybe } (P X)$$

$$S X, T X := P X \mid S X \times T X \mid P X \rightarrow S X \mid \text{Maybe } (S X)$$

Differences with previous presentation (equivalent structures):

- A should be a set
- Positivity restriction for \rightarrow type
- Prevents $\lambda X \rightarrow (X \rightarrow X) \rightarrow X$

Multiset structured relation

RawMultisetStructure $X =$

$$\underbrace{X}_{\text{empty Multiset}} \times \underbrace{(A \rightarrow X \rightarrow X)}_{\text{insert}} \times \underbrace{(X \rightarrow X \rightarrow X)}_{\text{union}} \times \underbrace{(A \rightarrow X \rightarrow \mathbb{N})}_{\text{count}}$$

`R : List A → AssocList A → Type`

`R xs ys = (a : A) → L.count a xs ≡ AL.count a ys`

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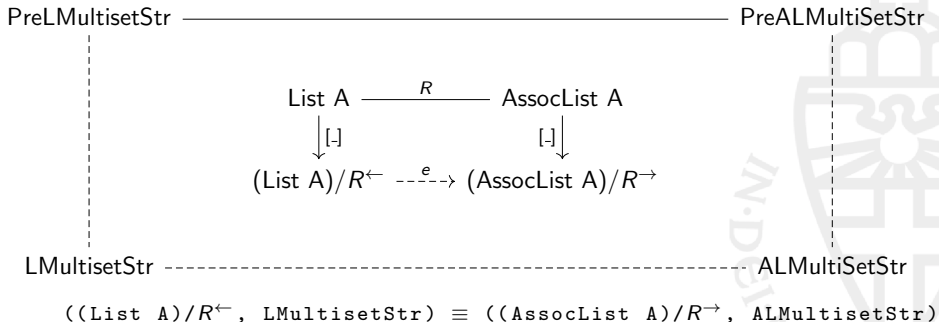
`preservesEmp : R [] []`

`preservesCount : ∀ x {xs ys} → R xs ys`
`→ L.count x xs ≡ AL.count x ys`

`preservesInsert : ∀ x {xs ys} → R xs ys`
`→ R (L.insert x xs) (AL.insert x ys)`

`preservesUnion : ∀ {xs ys} → R xs ys`
`→ ∀ {xs' ys'} → R xs' ys'`
`→ R (L.union xs xs') (AL.union ys ys')`

SIP on multisets



Closing remarks

- Cubical Agda repo: `https://github.com/agda/cubical/`
- Paper located at
`Cubical/Papers/RepresentationIndependence.agda`

