

Finitary Higher Inductive Types in the Groupoid Model - 2-Hits

Based on the paper by Peter Dybjer and Hugo Moeneclaey, 2018

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Basic goal

In a 1-HIT, we need introduction rules for two kinds of objects:

- **Points:** Basic elements of the type.
- **Paths:** Higher-dimensional constructs representing equality between *points*.

A 2-Hit needs these as well as introduction rules for a third kind of object:

- **Surfaces:** Higher-dimensional constructs representing equality between *paths*.

Reminder: Notation

- $I(A, a, a')$ will denote the *general identity former*, elements of which are proofs (or paths) that a and a' are equal elements of type A
- Instead of $I(A, a, a')$, we will write

$$a =_A a'.$$

- For a *type family* $B : A \rightarrow \text{Type}$, we will denote the *heterogeneous identity type* by

$$b =_g^B b' := (\text{tr}_g^B(b) = b'),$$

where $b : B(a)$, $b' : B(a')$ and $g : a =_A a'$

- For a function $f : (x : A) \rightarrow B(x)$, we have

$$\mathbf{apd}_f(g : x =_A x') : f(x) =_g^B f(x').$$

(Simplified) form of constructors

Let H be a 2-Hit.

- **Point constructors** (same as 1-HIT)

$$c_0 : A \longrightarrow H \longrightarrow H$$

- **Path constructors** (same as 1-HIT)

$$c_1 : (x : B) \longrightarrow (y : H) \longrightarrow p_1(x, y) =_H q_1(x, y) \longrightarrow p_2(x, y) =_H q_2(x, y)$$

- **Surface constructors**

$$\begin{aligned} c_2 : (x : D) \longrightarrow (y : H) \longrightarrow (z : p_3(x, y) =_H q_3(x, y)) \\ \longrightarrow g_1(x, y, z) =_{p_4(x, y) =_H q_4(x, y)} h_1(x, y, z) \\ \longrightarrow g_2(x, y, z) =_{p_5(x, y) =_H q_5(x, y)} h_2(x, y, z) \end{aligned}$$

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Here, p_i, q_i are *point constructor patterns* with syntax

$$p ::= y \mid c_0(a, p)$$

and g_i, h_i are *path constructor patterns* with syntax

$$g ::= z \mid c_1(b, p, g) \mid g \circ g \mid \text{id} \mid g^{-1}$$

Operations on paths

- $$\frac{g : x = y \quad h : y = z}{g \circ h : x = z}$$
- $$\frac{}{\text{id} : x = x}$$
- $$\frac{g : x = y}{g^{-1} : y = x}$$

Example: the 2-sphere as a 2-Hit

We define the 2-sphere \mathbb{S}^2 inductively:

- **Point constructor**

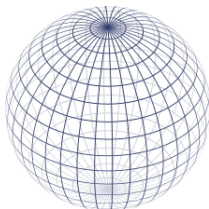
base : \mathbb{S}^2

- **Path constructors**

None!

- **Surface constructor**

surf : $\text{refl}_{\text{base}} =_{\text{base}=\mathbb{S}^2} \text{base refl}_{\text{base}}$



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In this case:

- $c_0 : A \rightarrow H \rightarrow H$
- $c_2 : (x : D) \rightarrow (y : H) \rightarrow (z : p_3(x, y) =_H q_3(x, y))$
 $\rightarrow g_1(x, y, z) =_{p_4(x, y) =_H q_4(x, y)} h_1(x, y, z)$
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Example: the torus as a 2-Hit

We define the torus T^2 inductively:

- **Point constructor**

base : T^2

- **Path constructors**

path₁ : base = _{T^2} base

path₂ : base = _{T^2} base

- **Surface constructor**

surf : path₁ ∘ path₂ =_{base= T^2 base} path₂ ∘ path₁

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We define the torus T^2 inductively:

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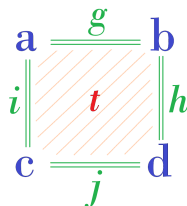
- **Path constructors**

path₁ : base =_{T²} base

path₂ : base =_{T²} base

- **Surface constructor**

surf : path₁ ∘ path₂ =_{base=_{T²}base} path₂ ∘ path₁



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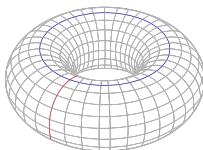
- **Path constructors**

path₁ : base = _{T^2} base

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surf : path₁ ∘ path₂ =_{base= T^2 base} path₂ ∘ path₁



Example: the torus as a 2-Hit

We define the torus T^2 inductively:

- **Point constructor**

$$\text{base} : T^2$$

- **Path constructors**

$$\text{path}_1 : \text{base} =_{T^2} \text{base}$$

$$\text{path}_2 : \text{base} =_{T^2} \text{base}$$

- **Surface constructor**

$$\text{surf} : \text{path}_1 \circ \text{path}_2 =_{\text{base} =_{T^2} \text{base}} \text{path}_2 \circ \text{path}_1$$

In this case:

- $c_0 : A \rightarrow H \rightarrow H$
- $c_1 : (x : B) \rightarrow (y : H) \rightarrow p_1(x, y) =_H q_1(x, y) \rightarrow p_2(x, y) =_H q_2(x, y)$
- $c_2 : (x : D) \rightarrow (y : H) \rightarrow (z : p_3(x, y) =_H q_3(x, y))$
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Example: free groups as a 2-Hit

Let A be a set. The free group $F(A)$ can be defined as a higher inductive type with the following constructors:

- **Point constructors**

$$\eta : A \rightarrow F(A)$$

$$m : F(A) \rightarrow F(A) \rightarrow F(A)$$

$$e : F(A)$$

$$i : F(A) \rightarrow F(A)$$

- **Path constructors**

$$\text{assoc} : \forall x, y, z : F(A) . m(x, m(y, z)) = m(m(x, y), z)$$

$$\text{unit}_1 : \forall x : F(A) . m(x, e) = x$$

$$\text{unit}_2 : \forall x : F(A) . m(e, x) = x$$

$$\text{inv}_1 : \forall x : F(A) . m(x, i(x)) = e$$

$$\text{inv}_2 : \forall x : F(A) . m(i(x), x) = e$$

- **Surface constructor**

$$\text{trunc} : \forall x, y : F(A) . \forall p, q : x =_{F(A)} y . p =_{x=F(A)} y q$$

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- **Path constructors**

$$\text{assoc} : x : F(A) \rightarrow y : F(A) \rightarrow z : F(A) \rightarrow m(x, m(y, z)) = m(m(x, y), z)$$

$$\text{unit}_1 : x : F(A) \rightarrow m(x, e) = x$$

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$$\text{inv}_1 : x : F(A) \rightarrow m(x, i(x)) = e$$

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Elimination Rules

Goal: Define a function $f : (x : H) \rightarrow C(x)$

Assume we have *step functions* \tilde{c}_0 and \tilde{c}_1 (from last presentation):

- $$\tilde{c}_0 : (x : A) \longrightarrow (y : H) \longrightarrow C(y) \longrightarrow C(c_0(x, y))$$
- $$\begin{aligned} \tilde{c}_1 : (x : B) &\longrightarrow (y : H) \longrightarrow (\tilde{y} : C(y)) \\ &\longrightarrow (z : p_1 =_H q_1) \longrightarrow T_0(p_1) =_z^C T_0(q_1) \\ &\longrightarrow T_0(p_2) =_{c_1(x, y, z)}^C T_0(q_2) \end{aligned}$$

and moreover

- $$\begin{aligned} \tilde{c}_2 : (x : D) &\longrightarrow (y : H) \longrightarrow (\tilde{y} : C(y)) \\ &\longrightarrow (z : p_3 =_H q_3) \longrightarrow (\tilde{z} : T_0(p_3) =_z^C T_0(q_3)) \\ &\longrightarrow (t : g_1 =_{p_4 =_H q_4} h_1) \longrightarrow T_1(g_1) =_t^{T_0(p_4) =_H T_0(q_4)} T_1(h_1) \\ &\longrightarrow T_1(g_2) =_{c_2(x, y, z, t)}^{T_0(p_5) =_H T_0(q_5)} T_1(h_2) \end{aligned}$$

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$T_0(p) : C(p) = \text{lifting of } p : H$

$T_1(g) : T_0(p) =_g^C T_0(q) = \text{lifting of } g : p =_H q$

Lifting

Lifting of a *point constructor pattern* $p : H$ by induction on the form of point constructor patterns:

$$p ::= y \mid c_0(a, p)$$

- $T_0(y) = \tilde{y}$
- $T_0(c_0(a, p)) = \tilde{c}_0(a, p, T_0(p))$

How to lift a *path constructor pattern* $g : p =_H q$ by induction on the form of path constructor patterns:

$$g ::= z \mid c_1(b, p, g) \mid g \circ g \mid \text{id} \mid g^{-1}$$

- $T_1(z) = \tilde{z}$
- $T_1(c_1(b, p, g)) = \tilde{c}_1(b, p, T_0(p), g, T_1(g))$
- $T_1(g \circ g') = T_1(g) \circ' T_1(g')$
- $T_1(\text{id}) = \text{id}$
- $T_1(g^{-1}) = T_1(g)^{-1}$

Operations on liftings of paths

- $$\frac{g : x = y \quad h : y = z}{g \circ h : x = z}$$
- $$\frac{\bar{g} : \bar{x} =_g \bar{y} \quad \bar{h} : \bar{y} =_h \bar{z}}{\bar{g} \circ' \bar{h} : \bar{x} =_{g \circ h} \bar{z}}$$
- $$\frac{\text{id} : x = x}{\text{id} : \bar{x} =_{\text{id}} \bar{x}}$$
- $$\frac{g : x = y}{g^{-1} : y = x}$$

$$\frac{\bar{g} : \bar{x} =_g \bar{y}}{\bar{g}^{-1} : \bar{y} =_{g^{-1}} \bar{x}}$$

Equality Rules

Goal: Define a function $f : (x : H) \rightarrow C(x)$

The equality rules for f are:

- $f(c_0(x, y)) = \tilde{c}_0(x, y, f(y))$
- $\mathbf{apd}_f(c_1(x, y, z)) = \tilde{c}_1(x, y, f(y), z, \mathbf{apd}_f(z))$
- $\mathbf{apd}_f^2(c_2(x, y, z, t)) = \tilde{c}_2(x, y, f(y), z, \mathbf{apd}_f(z), t, \mathbf{apd}_f^2(t))$

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But: what is \mathbf{apd}_f^2 ?

What is \mathbf{apd}_f^2 ?

Reminder: Let B be a type family over A . Let $x, x' : A$. For a function $f : (x : A) \rightarrow B(x)$, we have

$$\mathbf{apd}_f(g : x =_A x') : f(x) =_g^B f(x').$$

Let B be a type family over A . Let $x, x' : A$ and $g, h : x =_H x'$. For a function $f : (x : A) \rightarrow B(x)$, we have

$$\mathbf{apd}_f^2(r : g =_{x =_H x'} h) : \mathbf{apd}_f(g) =_r^B \mathbf{apd}_f(h).$$

Elimination Rules

Goal: Define a function $f : (x : H) \rightarrow C(x)$

$$\tilde{c}_0 : (x : A) \rightarrow (y : H) \rightarrow C(y) \rightarrow C(c_0(x, y))$$

$$\begin{aligned} \tilde{c}_1 : (x : B) &\rightarrow (y : H) \rightarrow (\tilde{y} : C(y)) \\ &\rightarrow (z : p_1 =_H q_1) \rightarrow T_0(p_1) =_z^C T_0(q_1) \\ &\rightarrow T_0(p_2) =_{c_1(x, y, z)}^C T_0(q_2) \end{aligned}$$

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The equality rules for f are:

- $f(c_0(x, y)) = \tilde{c}_0(x, y, f(y))$
- $\mathbf{apd}_f(c_1(x, y, z)) = \tilde{c}_1(x, y, f(y), z, \mathbf{apd}_f(z))$
- $\mathbf{apd}_f^2(c_2(x, y, z, t)) = \tilde{c}_2(x, y, f(y), z, \mathbf{apd}_f(z), t, \mathbf{apd}_f^2(t))$

Back to the example of the 2-sphere

Two constructors of the 2-sphere \mathbb{S}^2 :

- $\text{base} : \mathbb{S}^2$
- $\text{surf} : \text{refl}_{\text{base}} =_{\text{base}=\mathbb{S}^2} \text{base} \text{ refl}_{\text{base}}$

Back to the example of the 2-sphere

Two constructors of the 2-sphere \mathbb{S}^2 :

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In this case:

- $c_0 : A \longrightarrow H \longrightarrow H$
- $c_2 : (x : D) \longrightarrow (y : H) \longrightarrow (z : p_3(x, y) =_H q_3(x, y))$
 $\longrightarrow g_1(x, y, z) =_{p_4(x, y) =_H q_4(x, y)} h_1(x, y, z)$
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Elimination of the 2-sphere

Two constructors of the 2-sphere \mathbb{S}^2 :

- base : \mathbb{S}^2
- surf : $\text{refl}_{\text{base}} =_{\text{base}=\mathbb{S}^2} \text{base refl}_{\text{base}}$

Thus:

-
-

$$\tilde{c}_0 : (x : A) \longrightarrow (y : H) \longrightarrow C(y) \longrightarrow C(c_0(x, y))$$

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Thus:

- $\tilde{c}_0 : C(c_0(x, y))$
- $\tilde{c}_2 : T_1(g_2) =_{c_2(x, y, z, t)}^{T_0(p_5)=H T_0(q_5)} T_1(h_2)$

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- $\text{surf} : \text{refl}_{\text{base}} =_{\text{base}=\mathbb{S}^2} \text{base} \text{ refl}_{\text{base}}$

Thus:

- $\widetilde{\text{base}} : C(\text{base})$
- $\widetilde{\text{surf}} : T_1(\text{refl}_{\text{base}}) =_{\text{surf}}^{T_0(\text{base})} \overset{C}{-} T_0(\text{base}) T_1(\text{refl}_{\text{base}})$

Elimination of the 2-sphere

Two constructors of the 2-sphere \mathbb{S}^2 :

- $\text{base} : \mathbb{S}^2$
- $\text{surf} : \text{refl}_{\text{base}} =_{\text{base}=\mathbb{S}^2} \text{base} \text{ refl}_{\text{base}}$

Thus:

- $\widetilde{\text{base}} : C(\text{base})$
- $\widetilde{\text{surf}} : \widetilde{\text{refl}}_{\widetilde{\text{base}}} =_{\text{surf}}^{\widetilde{\text{base}}=C} \widetilde{\text{base}} \widetilde{\text{refl}}_{\widetilde{\text{base}}}$

Equality rules for the 2-sphere

Assume we have

- $\widetilde{\text{base}} : C(\text{base})$
- $\widetilde{\text{surf}} : \widetilde{\text{refl}}_{\widetilde{\text{base}}} =_{\widetilde{\text{surf}}} \overset{\widetilde{\text{base}}}{\text{base}} \overset{C}{-} \overset{\widetilde{\text{base}}}{\text{base}} \widetilde{\text{refl}}_{\widetilde{\text{base}}}$

Then there exists a function $f : (x : \mathbb{S}^2) \rightarrow C(x)$ such that

- $f(\text{base}) = \widetilde{\text{base}}$
- $\mathbf{apd}_f^2(\text{surf}) = \widetilde{\text{surf}}$

Back to the example of the torus

Four constructors of the torus T^2 :

- $\text{base} : T^2$
- $\text{path}_1 : \text{base} =_{T^2} \text{base}$
- $\text{path}_2 : \text{base} =_{T^2} \text{base}$
- $\text{surf} : \text{path}_1 \circ \text{path}_2 =_{\text{base} =_{T^2} \text{base}} \text{path}_2 \circ \text{path}_1$

Back to the example of the torus

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In this case:

- $c_0 : A \rightarrow H \rightarrow H$
- $c_1 : (x : B) \rightarrow (y : H) \rightarrow p_1(x, y) =_H q_1(x, y) \rightarrow p_2(x, y) =_H q_2(x, y)$
- $c_2 : (x : D) \rightarrow (y : H) \rightarrow (z : p_3(x, y) =_H q_3(x, y))$
 $\rightarrow g_1(x, y, z) =_{p_4(x, y) =_H q_4(x, y)} h_1(x, y, z)$
 $\rightarrow g_2(x, y, z) =_{p_5(x, y) =_H q_5(x, y)} h_2(x, y, z)$

Elimination of the torus

Four constructors of the torus T^2 :

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- $\text{surf} : \text{path}_1 \circ \text{path}_2 =_{\text{base} =_{T^2} \text{base}} \text{path}_2 \circ \text{path}_1$

Thus:

- $\tilde{c}_0 : (x : A) \longrightarrow (y : H) \longrightarrow C(y) \longrightarrow C(c_0(x, y))$
- $\tilde{c}_1 : (x : B) \longrightarrow (y : H) \longrightarrow (\tilde{y} : C(y))$
 $\longrightarrow (z : p_1 =_H q_1) \longrightarrow T_0(p_1) =_z^C T_0(q_1)$
 $\longrightarrow T_0(p_2) =_{c_1(x, y, z)}^C T_0(q_2)$
- $\tilde{c}_2 : (x : D) \longrightarrow (y : H) \longrightarrow (\tilde{y} : C(y))$
 $\longrightarrow (z : p_3 =_H q_3) \longrightarrow (\tilde{z} : T_0(p_3) =_z^C T_0(q_3))$
 $\longrightarrow (t : g_1 =_{p_4 =_H q_4} h_1) \longrightarrow T_1(g_1) =_{t}^{T_0(p_4) =_H T_0(q_4)} T_1(h_1)$
 $\longrightarrow T_1(g_2) =_{c_2(x, y, z, t)}^{T_0(p_5) =_H T_0(q_5)} T_1(h_2)$

Elimination of the torus

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- $\text{base} : T^2$
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- $\text{surf} : \text{path}_1 \circ \text{path}_2 =_{\text{base} =_{T^2} \text{base}} \text{path}_2 \circ \text{path}_1$

Thus:

- $\tilde{c}_0 : C(c_0(x, y))$
- $\tilde{c}_1 : T_0(p_2) =_{c_1(x, y, z)}^C T_0(q_2)$
- $\tilde{c}_2 : T_1(g_2) =_{c_2(x, y, z, t)}^{T_0(p_5) =^H T_0(q_5)} T_1(h_2)$

Elimination of the torus

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Thus:

- $\widetilde{\text{base}} : C(\text{base})$
- $\widetilde{\text{path}_1} : T_0(\text{base}) =_{\text{path}_1}^C T_0(\text{base})$
- $\widetilde{\text{path}_2} : T_0(\text{base}) =_{\text{path}_2}^C T_0(\text{base})$
- $\widetilde{\text{surf}} : T_1(\text{path}_1 \circ \text{path}_2) =_{\text{surf}}^{T_0(\text{base}) =_{-}^C T_0(\text{base})} T_1(\text{path}_2 \circ \text{path}_1)$

Elimination of the torus

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Thus:

- $\widetilde{\text{base}} : C(\text{base})$
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- $\widetilde{\text{path}_2} : T_0(\text{base}) =_{\text{path}_2}^C T_0(\text{base})$
- $\widetilde{\text{surf}} : T_1(\text{path}_1) \circ' T_1(\text{path}_2) =_{\text{surf}}^{T_0(\text{base}) =^C T_0(\text{base})} T_1(\text{path}_2) \circ' T_1(\text{path}_1)$

Elimination of the torus

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Thus:

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- $\widetilde{\text{surf}} : \widetilde{\text{path}}_1 \circ' \widetilde{\text{path}}_2 =_{\text{surf}}^{\widetilde{\text{base}} =^C \widetilde{\text{base}}} \widetilde{\text{path}}_2 \circ' \widetilde{\text{path}}_1$

Equality rules for the torus

Assume we have

- $\widetilde{\text{base}} : C(\text{base})$
- $\widetilde{\text{path}}_1 : \widetilde{\text{base}} =_{\text{path}_1}^C \widetilde{\text{base}}$
- $\widetilde{\text{path}}_2 : \widetilde{\text{base}} =_{\text{path}_2}^C \widetilde{\text{base}}$
- $\widetilde{\text{surf}} : \widetilde{\text{path}}_1 \circ' \widetilde{\text{path}}_2 =_{\text{surf}}^{\widetilde{\text{base}} =_{\text{base}}^C \widetilde{\text{base}}} \widetilde{\text{path}}_2 \circ' \widetilde{\text{path}}_1$

Then there exists a function $f : (x : H) \rightarrow C(x)$ such that

- $f(\text{base}) = \widetilde{\text{base}}$
- $\mathbf{apd}_f(\text{path}_1) = \widetilde{\text{path}}_1$
- $\mathbf{apd}_f(\text{path}_2) = \widetilde{\text{path}}_2$
- $\mathbf{apd}_f^2(\text{surf}) = \widetilde{\text{surf}}$

Conclusion

- Extension from 1-Hit schema to 2-Hit schema
- Elimination rules for 2-Hits