

Type checking in the lambda cube

In the lectures, we presented a function $\text{type}_\Gamma(M)$ that ‘computes’ the type in the calculus of constructions of a term M in a context Γ :

$$\begin{aligned}
 \text{type}_\Gamma(*) &= \square \\
 \text{type}_\Gamma(x) &= \Gamma(x) \\
 \text{type}_\Gamma(\lambda x : A. M) &= \Pi x : A. \text{type}_{\Gamma, x:A}(M) \\
 \text{type}_\Gamma(\Pi x : A. B) &= \text{type}_{\Gamma, x:A}(B) \\
 \text{type}_\Gamma(A \rightarrow B) &= \text{type}_\Gamma(B) \\
 \text{type}_\Gamma(FM) &= B[x := M] && \text{if } \text{type}_\Gamma(F) =_\beta \Pi x : \text{type}_\Gamma(M). B
 \end{aligned}$$

However, this function does *not* establish whether its argument is well-typed. These equations are only meaningful when both the context Γ and the term M are well-typed already.

Also, this function is partial. The notation $\Gamma(x)$ stands for the type A of the last occurrence of the form $x : A$ in the context Γ , and if the variable x does not occur in Γ , the expression $\Gamma(x)$ is undefined.

We present here a variant of this function that also type-checks its arguments. We define *two* functions, that both are *total*: a function $\text{ok}(\Gamma)$ which returns a Boolean, and the function $\text{type}_\Gamma(M)$ which returns either a term, or the constant *Failure*. In these functions, now Γ can be an arbitrary precontext and M an arbitrary preterm:

$$\begin{aligned}
 \text{type}_\Gamma(*) &= \square && \text{if } \text{ok}(\Gamma) \\
 \text{type}_\Gamma(x) &= \Gamma(x) && \text{if } \text{ok}(\Gamma) \text{ and } x : A \in \Gamma \\
 \text{type}_\Gamma(\lambda x : A. M) &= \Pi x : A. \text{type}_{\Gamma, x:A}(M) && \text{if } \text{type}_{\Gamma, x:A}(M) = B \text{ and } \\
 &&& \text{type}_\Gamma(\Pi x : A. B) \in \{*, \square\} \\
 \text{type}_\Gamma(\Pi x : A. B) &= \text{type}_{\Gamma, x:A}(B) && \text{if } \text{type}_\Gamma A = s_1 \text{ and } \\
 &&& \text{type}_{\Gamma, x:A}(B) = s_2 \text{ and } \\
 &&& (s_1, s_2, s_2) \in \mathcal{R} \\
 \text{type}_\Gamma(A \rightarrow B) &= \text{type}_\Gamma(B) && \text{if } \text{type}_\Gamma A = s_1 \text{ and } \\
 &&& \text{type}_\Gamma(B) = s_2 \text{ and } \\
 &&& (s_1, s_2, s_2) \in \mathcal{R}
 \end{aligned}$$

$$\begin{aligned}
\text{type}_\Gamma(FM) &= B[x := M] && \text{if } \text{type}_\Gamma(F) \rightarrow_\beta \Pi x : A. B \text{ and} \\
&&& \text{type}_\Gamma M =_\beta A \\
\text{type}_\Gamma(M) &= \text{Failure} && \text{when none of these cases applies} \\
\text{ok}(\cdot) &= \text{true} \\
\text{ok}(\Gamma, x : A) &= \text{type}_\Gamma(A) \in \{*, \square\}
\end{aligned}$$

This definition refers to a set $\mathcal{R}$ of *rules*, which depends on the type theory. Here is a table of the rules $\mathcal{R}$ for the type theories from Femke's course notes:

<i>type theory</i>	<i>set of rules</i>
$\lambda \rightarrow$	$\mathcal{R} = \{(*, *, *)\}$
λP	$\mathcal{R} = \{(*, *, *), (*, \square, \square)\}$
$\lambda 2$	$\mathcal{R} = \{(*, *, *), (\square, *, *)\}$

Finally, here are some properties of these functions, that we give without proof:

Proposition (Soundness).

$$\text{type}_\Gamma(M) = A \implies \Gamma \vdash M : A$$

Proposition (Completeness).

$$\Gamma \vdash M : A \implies \text{type}_\Gamma(M) =_\beta A$$

Proposition.

$$\text{type}_\Gamma(M) = \text{Failure} \implies M \text{ is not typable in } \Gamma$$

Proposition. *The function $\text{type}_\Gamma(M)$ terminates, even when Γ and M are not well-typed.*

This last proposition considers the mutually recursive definitions of $\text{type}_\Gamma(M)$ and $\text{ok}(\Gamma)$ as an algorithm. There is a subtlety here: the terms A and B in the application case $\text{type}_\Gamma(FM)$ are not uniquely determined. However, one can define a terminating reduction algorithm that computes specific A and B (if they exist) and fails otherwise, which can be used to make this specific.