Lecture 6: Pushdown automata

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Outline

Automata for Context-Free Languages

Language class	**Syntax/Grammar**	**Automata**
Regular	regular expressions, regular grammar	DFA, NFA, NFA_λ
Context-free	context-free grammar	?

- DFA, NFA, NFA_λ: finite states = finite memory, e.g.
  - even or odd number of a's read: two states *even*, *odd*
  - the last 2 letters read: four states for aa, ab, ba, bb.
- **Problem**: languages like $\{a^n b^n \mid n \geq 0\}$ need unbounded memory. A DFA with k states can only "count to k".
- **Solution:** extend NFA_λ by adding memory

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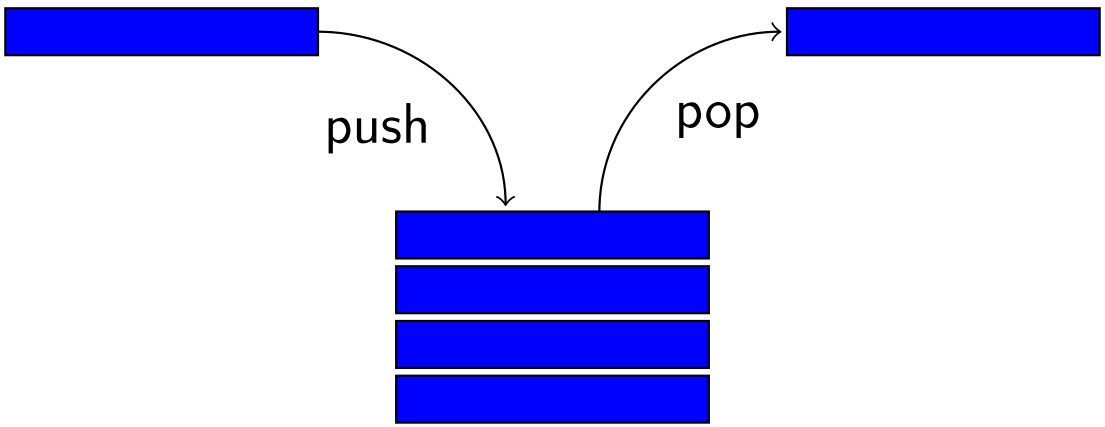
Automata for Context-Free Languages

Various simple memory models are possible:

- Queue: First in, first out (like waiting in line)
- Stack: Last in, first out (like a laundry basket)



Stack Memory

A stack can be described as a word over the stack alphabet Γ:

- Empty stack is λ.
- push$(X, YZZY) = XYZZY$, push a new element on top (note top=left).
- pop$(YZZY) = ZZY$, remove the top element.
- top$(YZZY) = Y$, look at the top element.

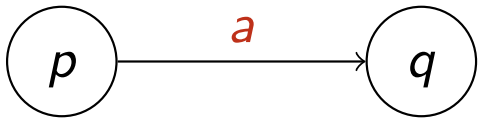
Note: the empty stack has no top.

Pushdown Automaton

A pushdown automaton (PDA) is an NFA_λ with a stack.

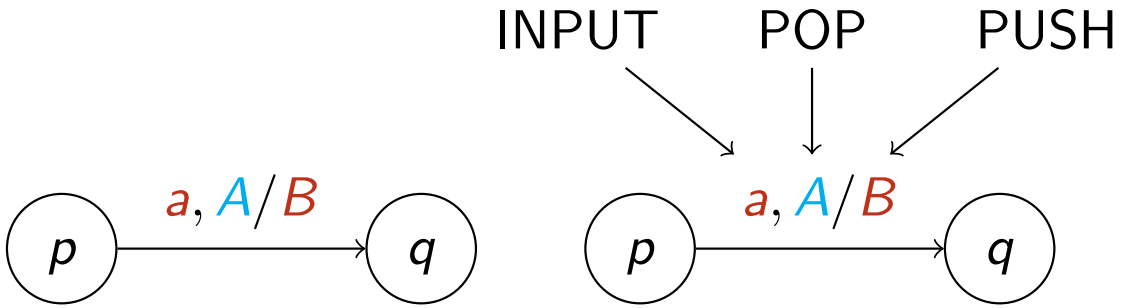
- An NFA_λ transition looks like this:

$$q \in \delta(p, a) \quad \leftrightarrow$$

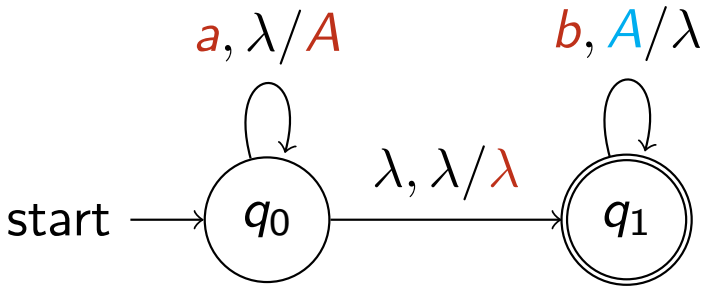


- A PDA adds (optional) stack elements to pop and push:

$$\langle q, B \rangle \in \delta(p, a, A) \quad \leftrightarrow$$



PDA example 1



Computations: always start with the empty stack; accept if we end up in an accepting state with an empty stack.

- $\langle q_0, \lambda, \lambda\rangle \to \langle q_1, \lambda, \lambda\rangle\checkmark$ (SUCCESS)
- $\langle q_0, \underline{a}abb, \lambda\rangle \to \langle q_0, \underline{a}bb, A\rangle \to \langle q_0, \underline{b}b, AA\rangle \to$
  $\langle q_1, \underline{b}b, AA\rangle \to \langle q_1, \underline{b}, A\rangle \to \langle q_1, \lambda, \lambda\rangle\checkmark$ (SUCCESS)
- $\langle q_0, \underline{a}ba, \lambda\rangle \to \langle q_0, \underline{b}a, A\rangle \to \langle q_1, \underline{b}a, A\rangle \to \langle q_1, \underline{a}, \lambda\rangle\text{☹}$ (STUCK)
  $\langle q_0, \underline{a}ba, \lambda\rangle \to \langle q_1, aba, \lambda\rangle\text{☹}$ (STUCK)

$$L = \{a^n b^n \mid n \geq 0\} \ni \lambda, ab, aabb, \ldots$$

Pushdown Automaton

Def. A **pushdown automaton (PDA)** $M = \langle Q, \Sigma, \Gamma, \delta, q_0, F \rangle$ consists of

- a finite set of states Q
- an input alphabet Σ
- an initial state $q_0 \in Q$
- a set of final states $F \subseteq Q$
- **a stack alphabet** Γ
- **a transition function** $\delta \colon Q \times \Sigma_\lambda \times \Gamma_\lambda \to \mathcal{P}(Q \times \Gamma_\lambda)$ where $\Sigma_\lambda = \Sigma \cup \{\lambda\}$ and $\Gamma_\lambda = \Gamma \cup \{\lambda\}$.

Pushdown Automaton Computation

A computation of a PDA M on input word w:

- Start configuration $\langle q_0, w, \lambda \rangle$
  (start in initial state with empty stack)
- Transitions are taken (nondeterministically) depending on
  – the next input symbol (as in DFA, NFA) and
  – the stack top symbol.
  Changes configuration $\langle q, w, \alpha \rangle \to \langle q', w', \alpha' \rangle$ according to transition function
- Computation is successful if it ends in a configuration $\langle q, \lambda, \lambda \rangle$ where $q \in F$.
  (Acceptance by final state and empty stack)

Language Accepted by a PDA

Def. The language accepted by a PDA M is:

$$\mathcal{L}(M) = \{w \in \Sigma^* \mid \langle q_0, w, \lambda \rangle \Rightarrow \langle q, \lambda, \lambda \rangle, q \in F\}.$$

....where $\langle q_0, w, \lambda \rangle \Rightarrow \langle q, \lambda, \lambda \rangle$ means:

$$\langle q_0, w, \lambda \rangle \to \langle q, w', \alpha \rangle \to \cdots \to \langle q, \lambda, \lambda \rangle$$

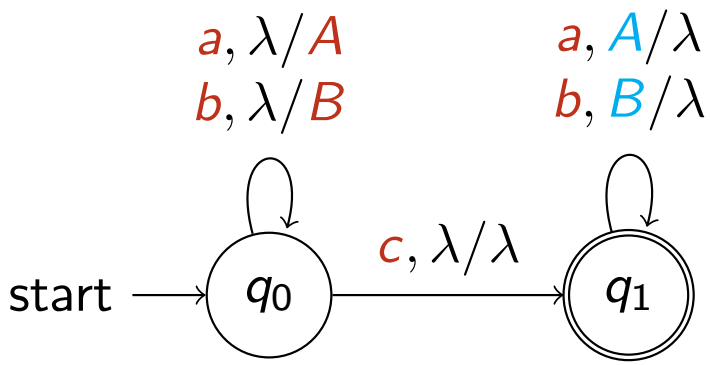
The stack **starts empty** and must **finish empty**.

PDA example 2

$L = \{wcw^R \in \{a, b, c\}^* \mid w \in \{a, b\}^*\} \ni c, abcba, bbcbb.$

Can we find a PDA that accepts L?
Idea: Memorise w-part using the stack, and use it to check for w^R.

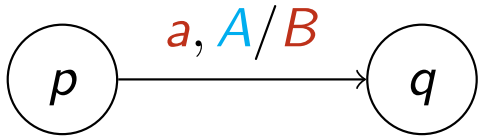
Take: $\Gamma = \{A, B\}$, and Q, δ, F as follows:



Example computations . . .

Pushdown Automaton Transitions

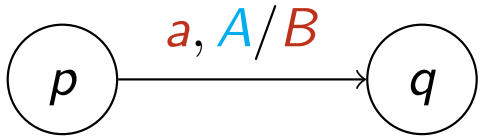
normal transition:



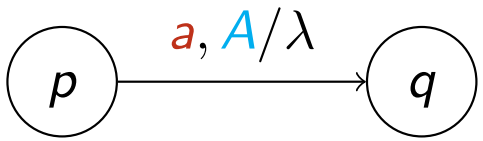
- **can be taken if:** next input symbol is a, stack top is A
- **actions:** read a from word, pop A, push B

Pushdown Automaton Transitions

normal transition:



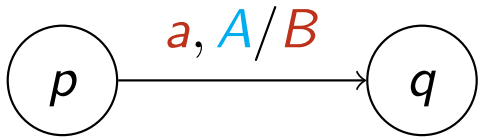
only pop:



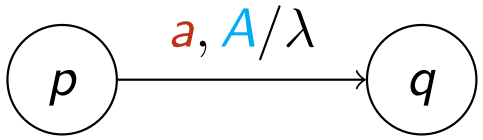
- **can be taken if:** next input symbol is a, stack top is A
- **actions:** read a from word, pop A, ~~push B~~

Pushdown Automaton Transitions

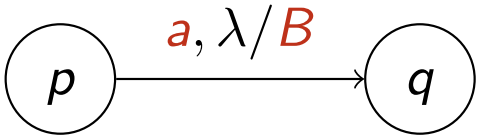
normal transition:



only pop:



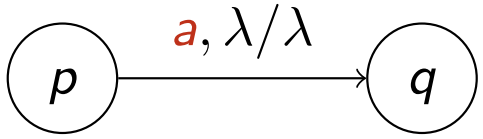
only push:



- **can be taken if:** next input symbol is a, ~~stack top is A~~
- **actions:** read a from word, ~~pop A~~, push B

Pushdown Automaton Transitions (cont'd)

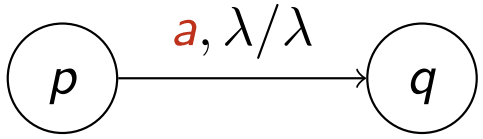
ignore stack:



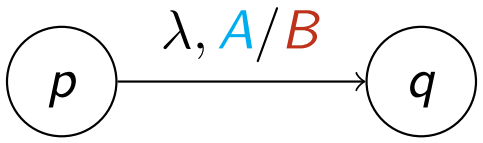
- **can be taken if:** next input symbol is a
- **actions:** read a from word

Pushdown Automaton Transitions (cont'd)

ignore stack:



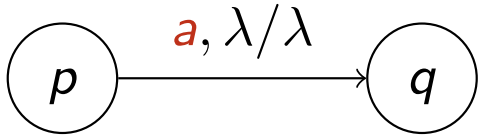
ignore word:



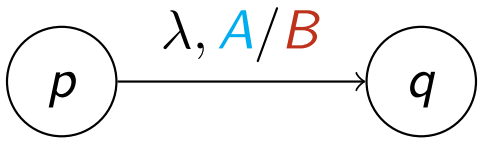
- **can be taken if:** stack top is A
- **actions:** pop A, push B

Pushdown Automaton Transitions (cont'd)

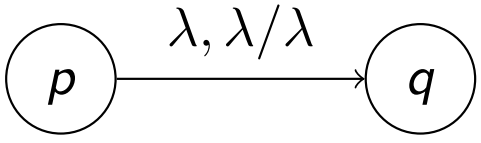
ignore stack:



ignore word:



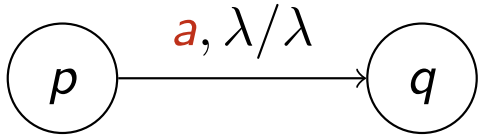
ignore everything:



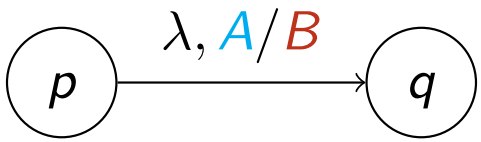
- **can be taken:** any time
- **actions:** do nothing

Pushdown Automaton Transitions (cont'd)

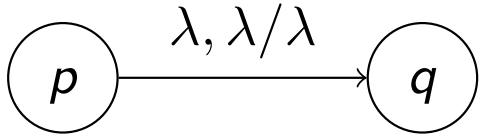
ignore stack:

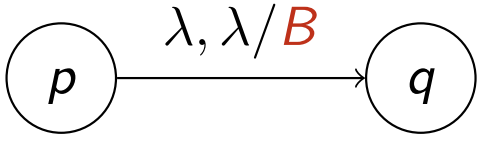


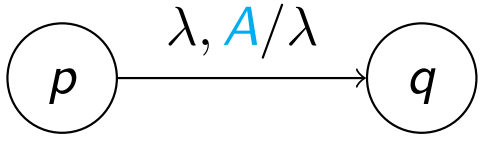
ignore word:



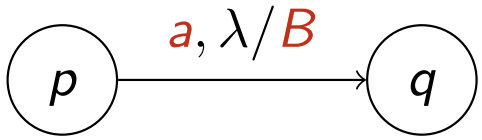
ignore everything:

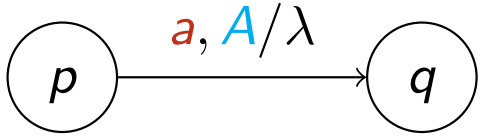






Remarks on PDA Transitions

- Note: 

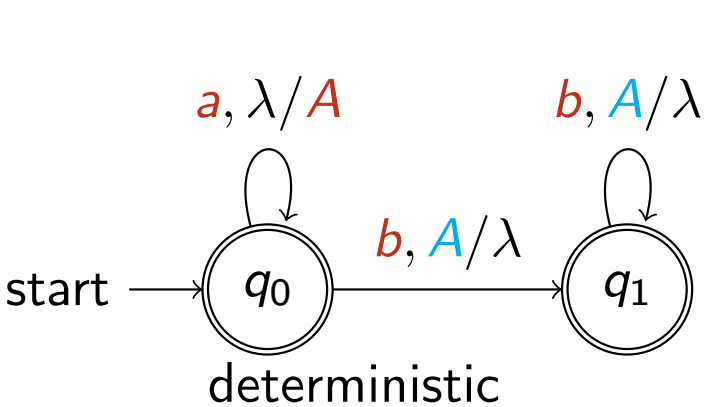
does not mean that the stack must be empty to take the transition.
- Note: 

does not mean that the stack is empty after the transition.

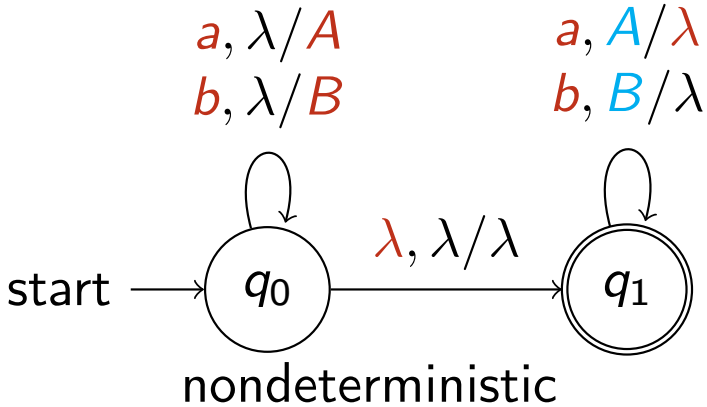
Variations on PDAs

- Acceptance criteria:
  - Acceptance by final state and empty stack (our def.)
  - Acceptance by final state (only)
  - Acceptance by empty stack (only)

  All are equivalent (accept same class of languages).
- A PDA is deterministic if for any combination of state, input symbol and stack top, there is at most one transition possible.



deterministic



nondeterministic

Deterministic Context-Free Languages

Def. A language is called deterministic context-free if there exists a deterministic PDA M with $L = \mathcal{L}(M)$.

Examples of deterministic CFLs:

- $\{a^n b^n \mid n \geq 0\}$
- $\{wcw^R \mid w \in \{a, b\}^*\}$

Examples of CFLs that are not deterministic:

- $\{ww^R \mid w \in \{a, b\}^*\}$
- $\{w \in \{a, b\}^* \mid w = w^r\}$ (palindromes)

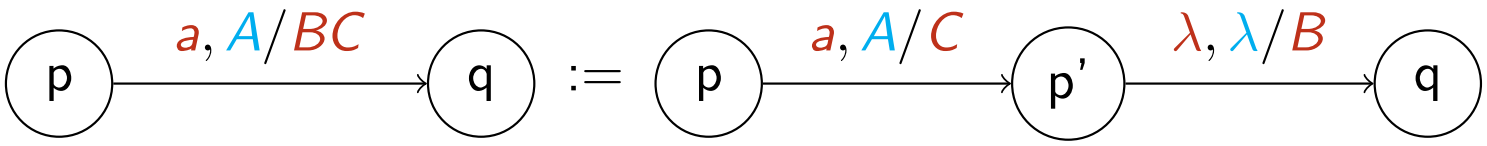
Note: L is deterministic CFL implies L is unambiguous,
but there are unambiguous CFLs that are not deterministic
(e.g., palindromes).

Context-Free Languages and PDAs

Last lecture: From regular grammar G to NFA_λ M_G.
Now: From context-free grammar G to PDA M_G.

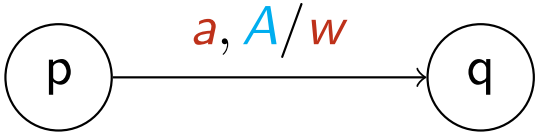
Pushing words

- First, some notation (multiple push):



$$\langle av, p, Aw \rangle \rightarrow \langle v, q, BCw \rangle$$

- ...which generalises to words:



:= (push w in reverse order)

$$\langle av, p, Aw' \rangle \rightarrow \langle v, q, ww' \rangle$$

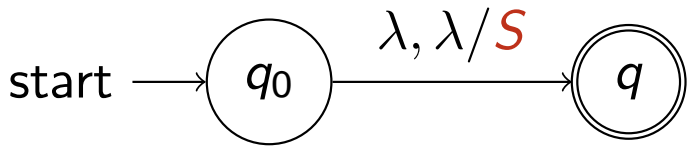
From CFG to PDA

Ideas:

- Put non-terminals on the stack, $\Gamma = V$
- Ensure that rules are of the form $X \to aw$ or $X \to w$, with $w \in V^*$. This can always be done.
- Use one interesting, accepting, state q, plus more for pushing.
- $\langle q, w, v \rangle \Rightarrow \langle q, \lambda, \lambda \rangle$ in the PDA iff $v \Rightarrow w$ in the CFG

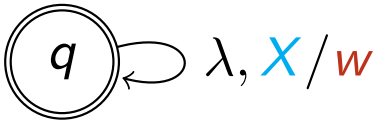
From CFG to PDA (cont.)

Initially push S onto the stack,



For each production rule $X \to aw$, add

For each production rule $X \to w$, add



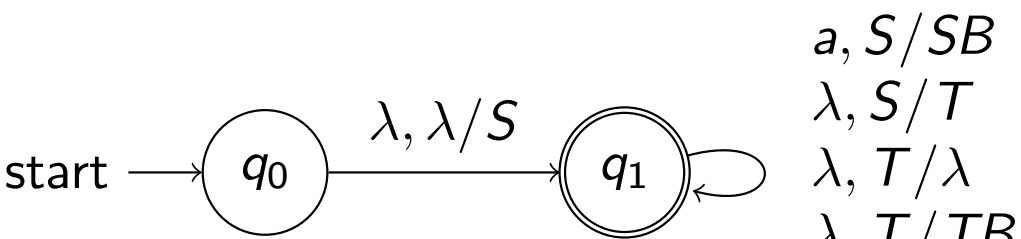
From CFG to PDA, example

$$\begin{array}{lcl} S & \to & aSb \mid T \\ T & \to & \lambda \mid Tb \end{array}.$$

This is not of the right form (because of the b), change it to

$$\begin{array}{lcl} S & \to & aSB \mid T \\ T & \to & \lambda \mid TB \\ B & \to & b \end{array}.$$

This gives the PDA

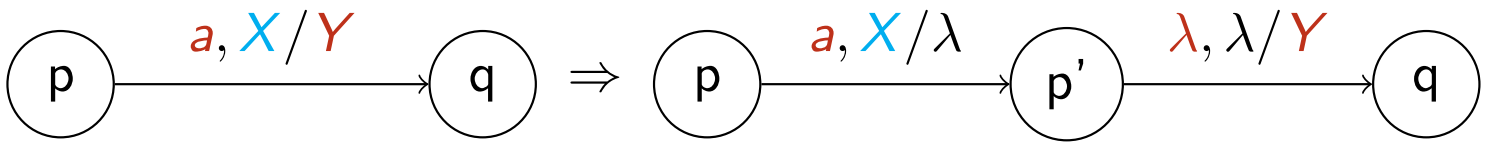


$a, S/SB$
$\lambda, S/T$
$\lambda, T/\lambda$
$\lambda, T/TB$
$b, B/\lambda$

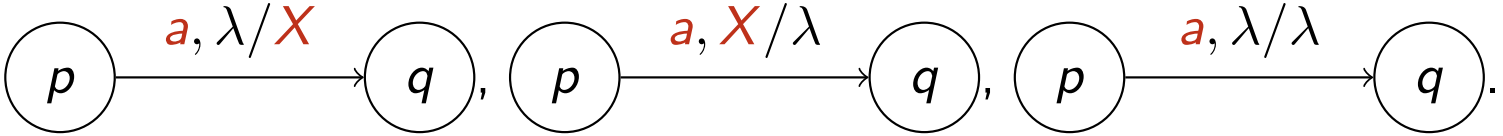
From a PDA to a CFG

Ideas:

- Each push of X must have a matching pop of X.
- Split pushes and pops:



- Just three types of transitions remain:

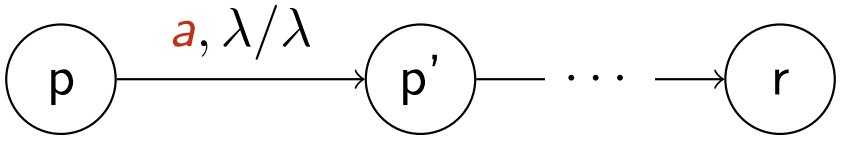


(where a can be λ, and p might equal q).

- Take $V = (Q \times Q) \cup \{S\}$.
- $(p, r) \Rightarrow w$ iff $\langle p, w, \lambda \rangle \Rightarrow \langle r, \lambda, \lambda \rangle$.

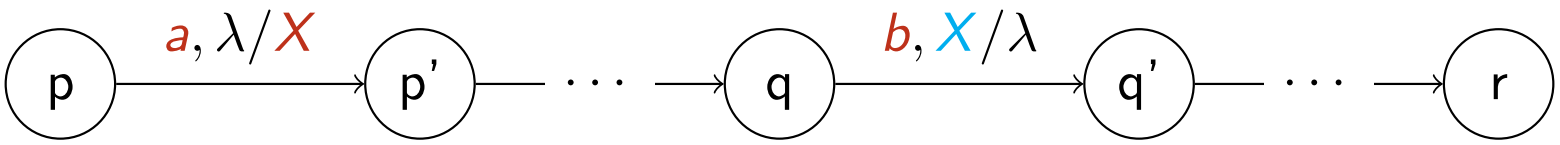
From a PDA to a CFG (cont.)

How can $\langle p, w, \lambda \rangle \Rightarrow \langle r, \lambda, \lambda \rangle$? Either:



new production: $(p, r) \to a(p', r)$

or:

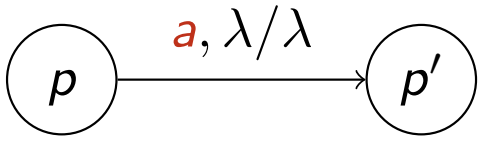


new production: $(p, r) \to a(p', q)b(q', r)$

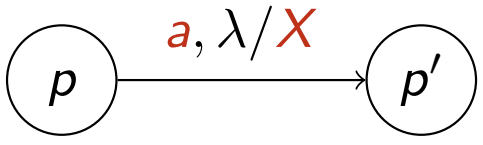
From a PDA to a CFG (cont.)

Production rules, for pairs of states (p, r):

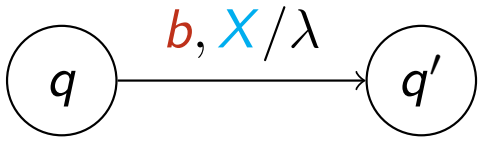
$(p, r) \rightarrow a(p', r)$ for every



$(p, r) \rightarrow a(p', q)b(q', r)$ for every X,



, and



$(q, q) \rightarrow \lambda$ for every $q \in Q$

$S \rightarrow (q_0, q)$ for every $q \in F$

Beyond context-free languages

One stack $\approx$ "PDAs can only remember one thing at a time"

Examples of languages that are not context-free:

- $\{a^n b^m a^n b^m \mid n, m \geq 0\}$
- $\{a^n b^n c^n \mid n \geq 0\}$
- $\{w \in \{a, b\}^* \mid |w| \text{ is prime number}\}$

(Prove using pumping lemma for CFLs)

Closure properties of context-free languages

If L_1 and L_2 are context-free languages,

then so are:

- $L_1 \cup L_2$ (union),
- $L_1 L_2$ (concatenation),
- L_1^* (star),
- L_1^R (reversal)

but, in general, NOT

- $\overline{L_1}$ (complement),
- $L_1 \cap L_2$ (intersection).

Deterministic CFLs are closed under complement, but NOT under union.

Questions about context-free languages

Decidable (general algorithm exists)

- Given any CFG G and $w \in \Sigma^*$, is $w \in \mathcal{L}(G)$? (build PDA).
- Given PDA M, is $\mathcal{L}(M) = \emptyset$?
- Given PDA M, is $\mathcal{L}(M)$ finite?
- Given any CFG G, is $\mathcal{L}(G)$ regular?

Undecidable (no general algorithm exists)

- Given any CFG G, is $\mathcal{L}(G) = \Sigma^*$?
- Given any CFGs G_1 and G_2, is $\mathcal{L}(G_1) = \mathcal{L}(G_2)$?
- Given any CFG G, is $\mathcal{L}(G)$ deterministic?
- Given any CFG G, is it ambiguous?

Summary

- Context-free grammars generate context-free languages.
- All regular languages are context-free, but not vice versa.
- Context-free languages are accepted by PDAs.
- PDAs cannot be determinised (no subset construction)