



# Advanced Network Security

## -. Bitcoin

**Jaap-Henk Hoepman**

*Digital Security (DS)*  
*Radboud University Nijmegen, the Netherlands*  
@xotoxot // ✉ [jhh@cs.ru.nl](mailto:jhh@cs.ru.nl) // 🌐 [www.cs.ru.nl/~jhh](http://www.cs.ru.nl/~jhh)



# Bitcoin



# Who am I?

- **Tommy Koens**
- **PhD student on Privacy & Security in Cryptocurrencies**
- **Promotor: Bart Jacobs; Supervisor: Jaap-Henk Hoepman**
- **Also working at ING's Cyber Security team**
- **Contact: [tkoens@cs.ru.nl](mailto:tkoens@cs.ru.nl)**



# Today's topics



- **On Bitcoin**
- **Bitcoin transactions**
- **The Bitcoin network and actors**
- **Mining and incentives**
- **Attacks and possible solutions**
- **Other uses of a blockchain**

# Payment systems – Some properties

- **Cash** – transactions anonymous, slow on a global scale
- **Online banking** – central system, not anonymous
- **E-cash (Chaum's)** – anonymous, centralized
- **Bitcoin** – decentralized, not anonymous
  - Over 600 other cryptocurrencies
  - See: <https://coinmarketcap.com/>
- **ZCash** – decentralized, anonymous



# **On Bitcoin**

- **Bitcoin: the paper**

- **Satoshi Nakamoto, 2008**
- **Bitcoin: A Peer-to-Peer Electronic Cash System**

- **Bitcoin: the system**

- **A trustless payment system, backed by cryptography**

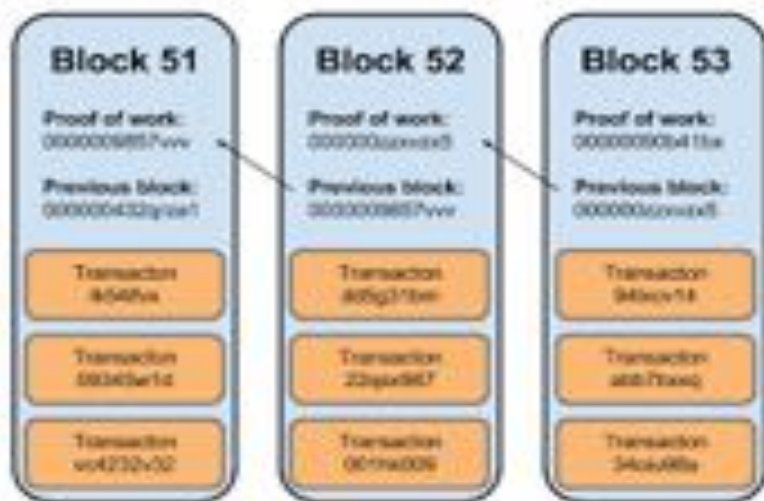
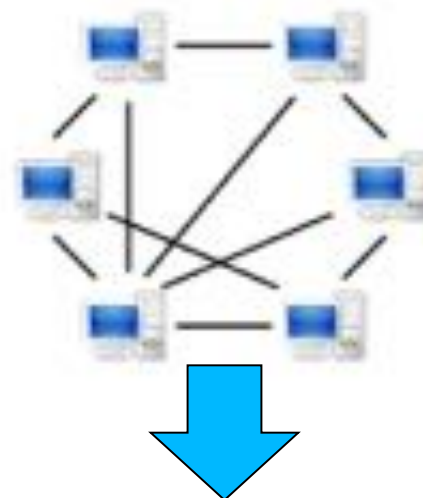
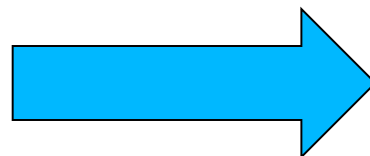
- **bitcoin: the coin**

- **One bitcoin (BTC; 1200 €) consists of one hundred million Satoshis.**

# **Why is Bitcoin so interesting?**

- Before 2009, several proposals were made for electronic cash, like E-cash (Chaum, 1983); BitGold (Szabo, 1998); b-money (Dai, 1998)**
- However, Bitcoin combines the best aspects of these technologies to achieve distributed consensus**
- To achieve distributed consensus Bitcoin uses a technology called blockchain**

# How does Bitcoin work? High level overview



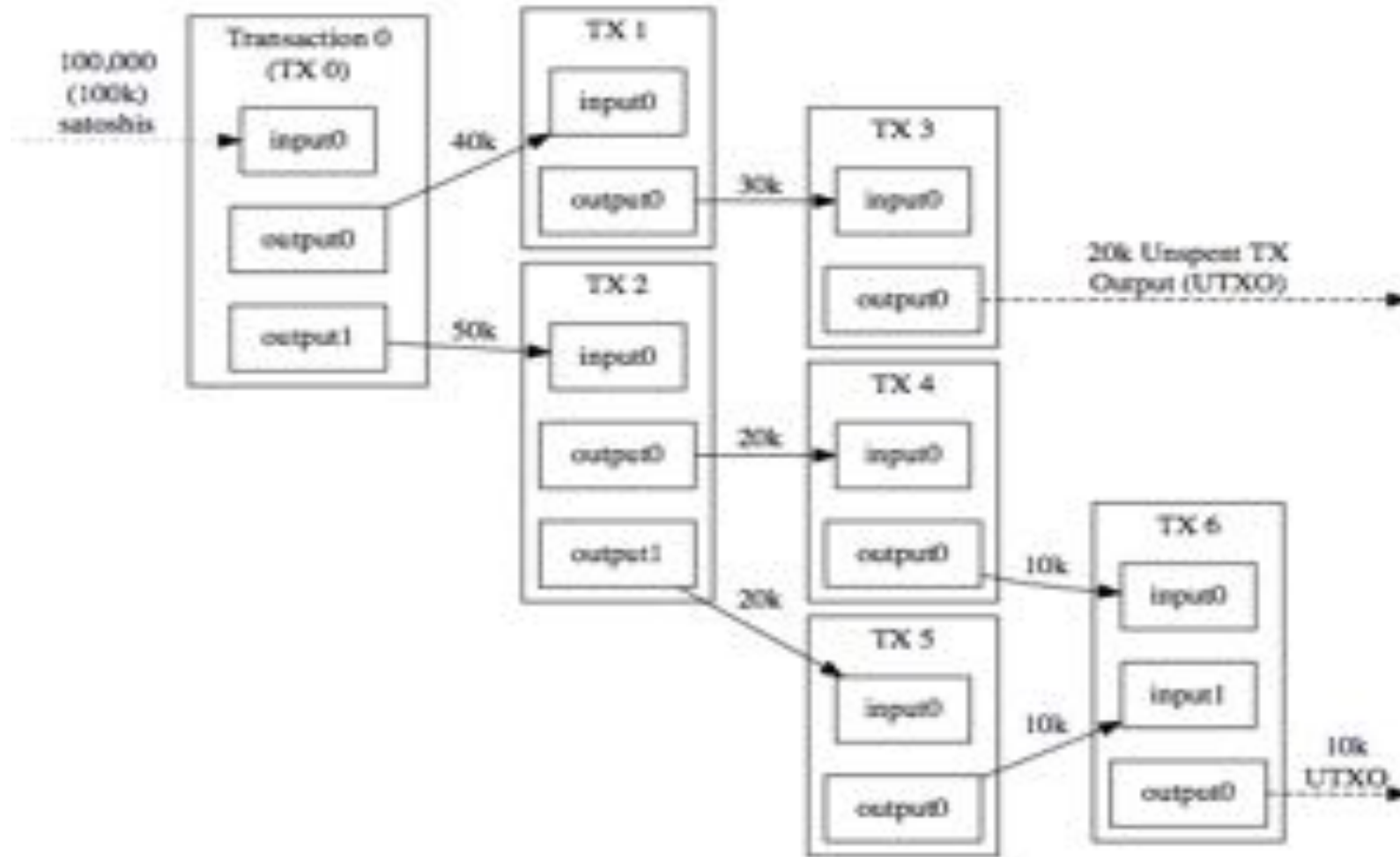


# Agenda

- On Bitcoin
- **Transactions**
- Mining / incentives
- Blockchain(s) and consensus
- Attacks
- Other uses of a blockchain



# Regular transactions and fees



Triple-Entry Bookkeeping (Transaction-To-Transaction Payments) As Used By Bitcoin

Source: <https://bitcoin.org/en/developer-guide#block-chain-overview>

# Transactions

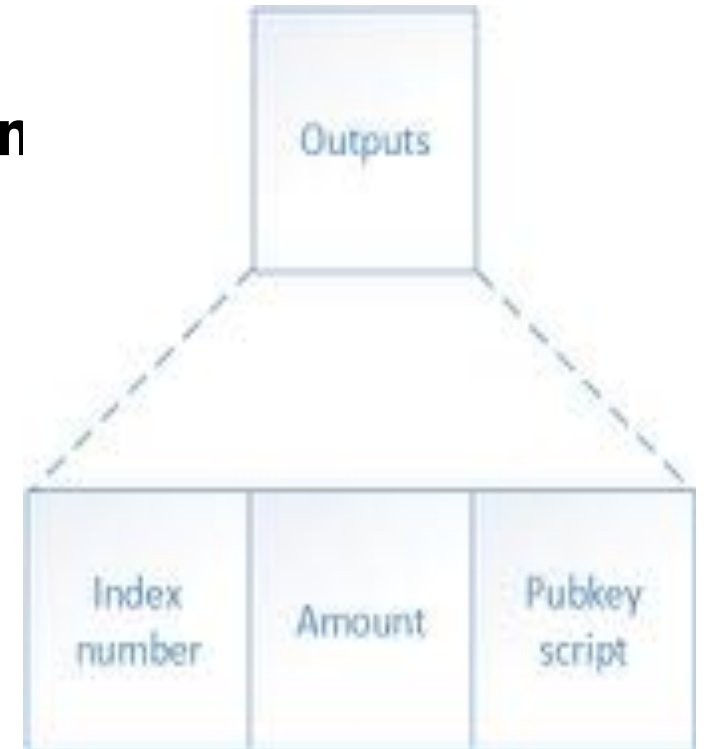
- **A transaction frame**



- **Version – Which protocol version is used**
- **Inputs – Proof ownership of coins**
- **Outputs – Set requirements to proof ownership**
- **An Input always references to an (previous) Output**

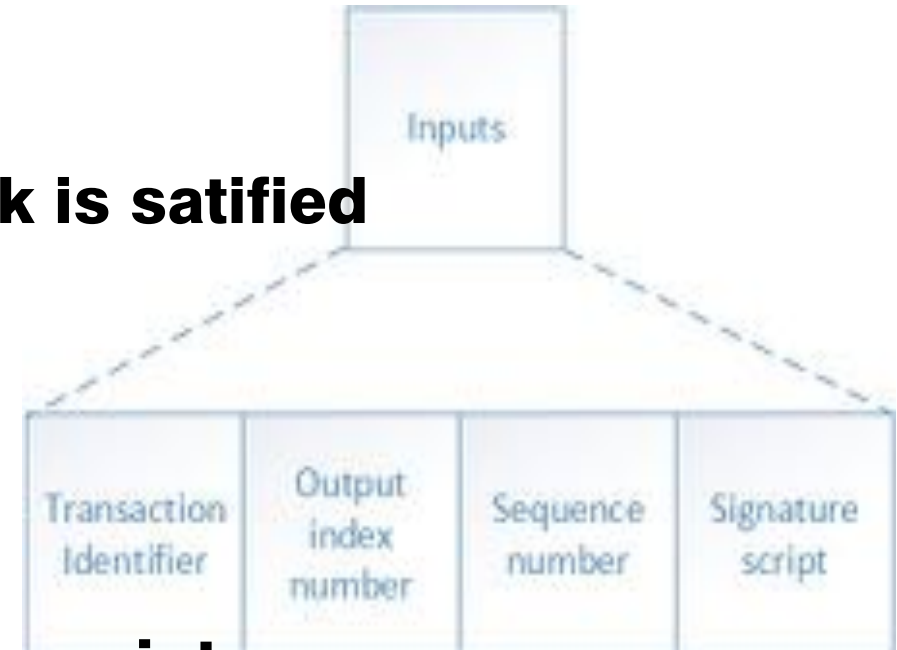
# Transaction: Outputs frame

- **Index number** – Location in the transaction (sequential. 0, 1, etc)
- **Amount** – Number of coins sent
- **Pubkey script** – Conditions set to spend the An



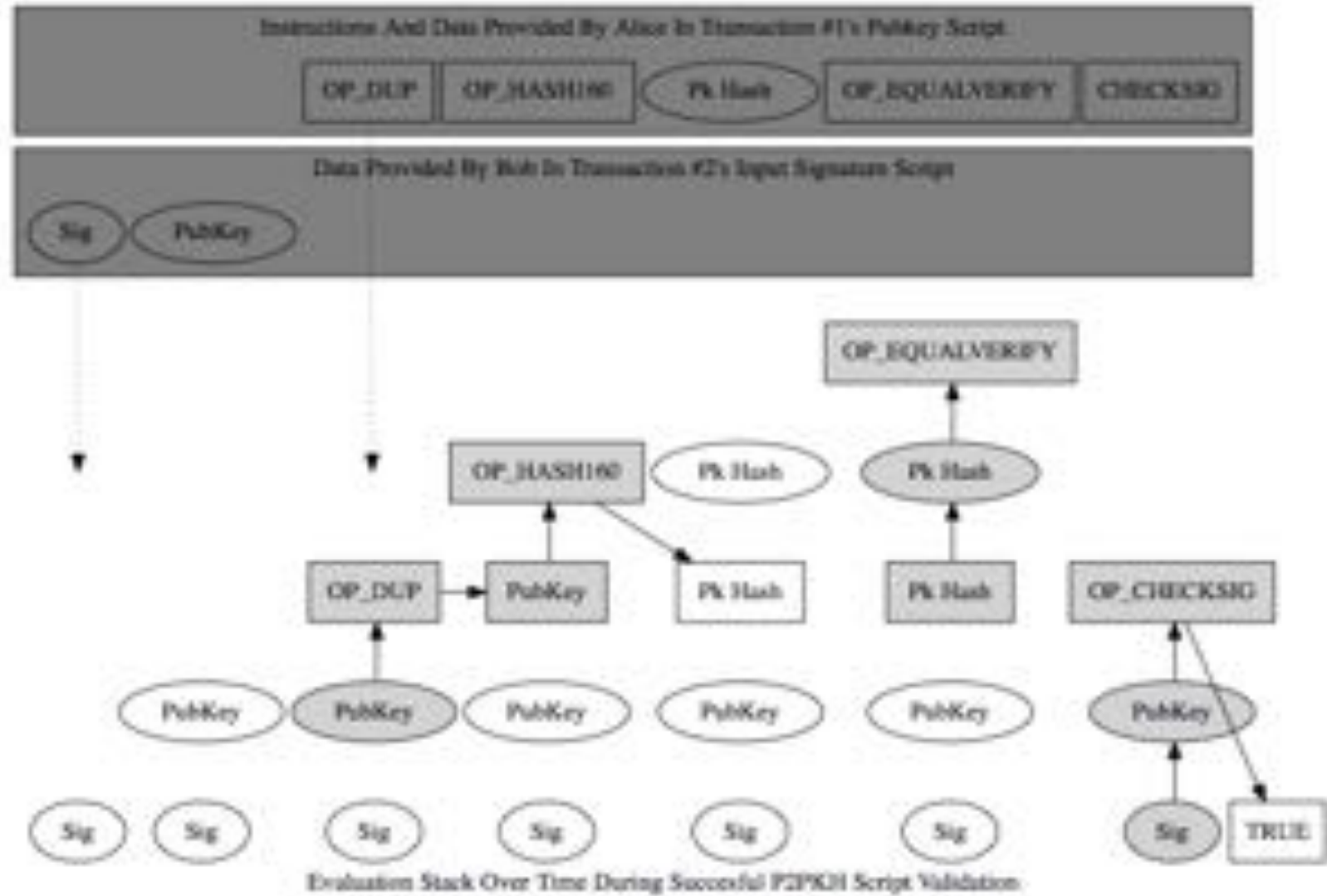
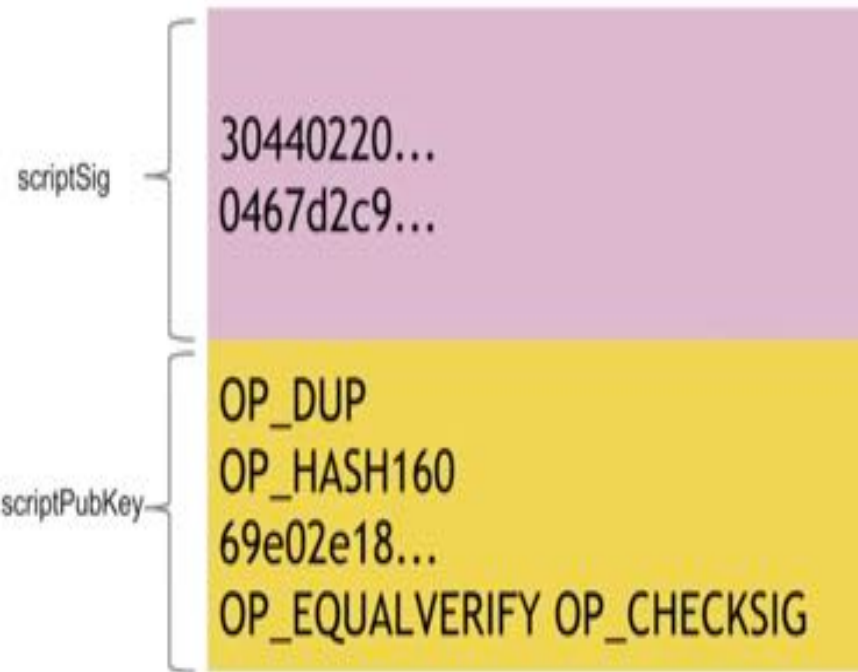
# Transactions: Inputs frame

- **Transaction identifier – Uniquely identifies a transaction (SHA256d)**
- **Output index number – References to a particular output from which coins are spent**
- **Sequence number – mine tx when timelock is satisfied**
- **Signature script – Provides parameters to satisfy the Pubkey script**
- **Combining Signature script with a Pubkey script**

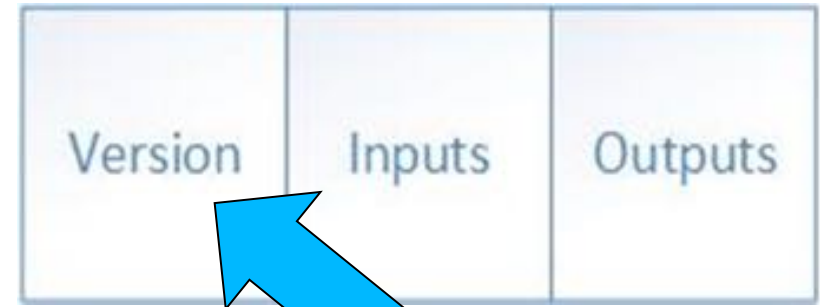


# Transactions: Script validation

**Scripts: Stack based language**



# Transactions: Validity rules

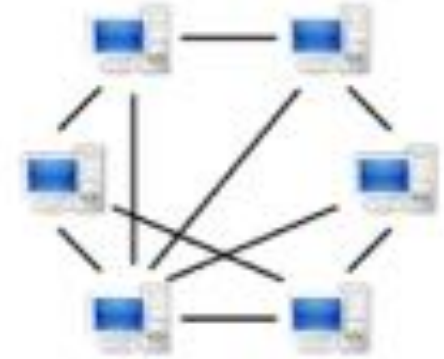


**When is a transaction valid? E.g.:**

- **It should confirm to the rules according to the current protocol version format**
- **The amount of the transaction cannot be larger than the sum of the total inputs**
- **Proof of ownership must be present – script validation**
- **See: [https://en.bitcoin.it/wiki/Protocol\\_rules#Transactions](https://en.bitcoin.it/wiki/Protocol_rules#Transactions)**

# Agenda

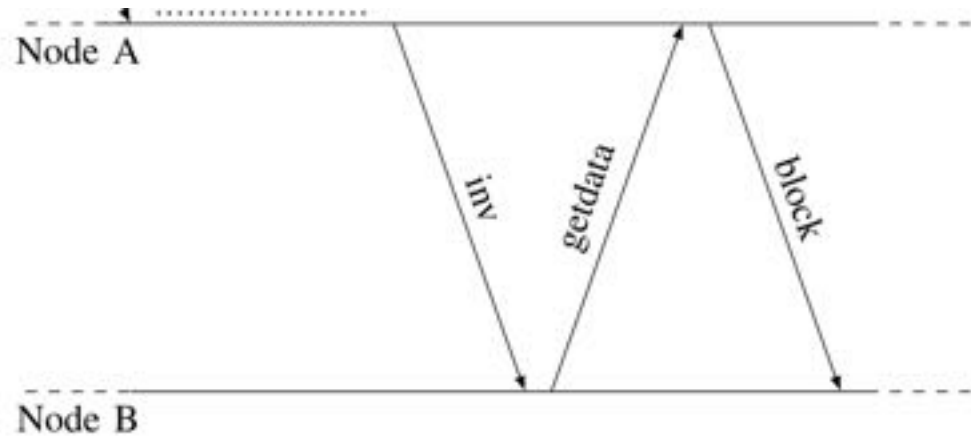
- **On Bitcoin**
- **Transactions**
- **The Bitcoin network / actors**
- **Mining / incentives**
- **Attacks**
- **Other uses of a blockchain**





# The Bitcoin network / actors

- **P2P network**
- **Propagation method: `<inv>` & `<getdata>`**
- **No broadcasts. Why not?**



# **The Bitcoin network / actors**

- Buyers – create transactions**
- Sellers – offer goods**
- Miners / Mining pools – provide network security**
- Core developers – Maintain Bitcoin code**
- Community – Discussion and direction / run DNS servers**
- Government / Law enforcement / Financial institutions**
- Other parties (services): Exchanges / Wallet providers / Mixers**



# Bitcoin types

- **Bitcoin Core**

- **Vanilla Bitcoin**

- **Bitcoin XT (fork)**

- **Blocksize debate (8 MB blocks)**

- **Bitcoin classic (fork)**

- **Blocksize debate (2 MB blocks)**

- **Bitcoin unlimited (fork)**

- **Blocksize debate (block size by consensus)**



# Agenda

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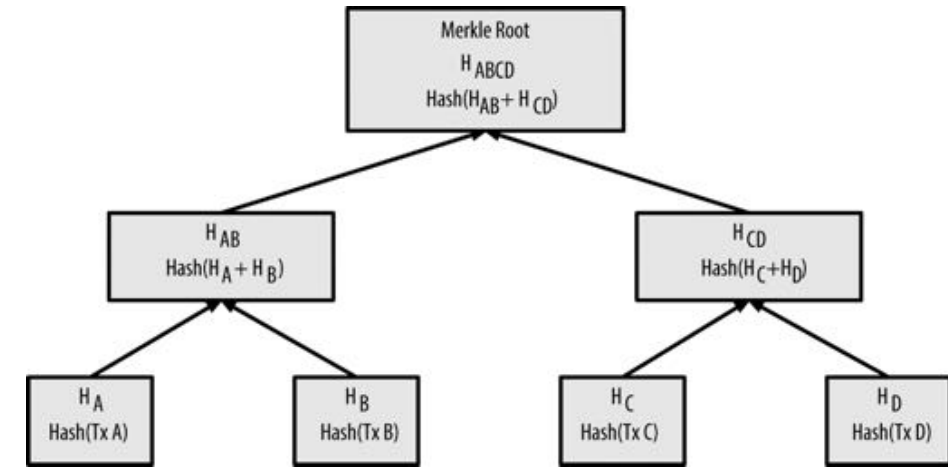
# Mining blocks



- **How to prevent a double spend?**
- **“The payee needs proof that at the time of each transaction, the majority of nodes agreed it was the first received.” (Nakamoto, 2008)**
- **Miners secure the network, by timestamping sets of transactions**
- **Set of transactions = block**

# Mining blocks – Preparation

- **Collect and validate transactions**
  - **If not valid, ignore transaction**
- **Store transactions in mempool (volatile memory)**
- **Select transactions and create a Merkle Root**
- **Selected transactions are store in the 'block body'**
- **The Merkle root goes into the 'block header'**
- **A block has a fixed size (in Bitcoin, currently) of 1 MegaByte**



# Mining blocks – Block body

The block body contains:

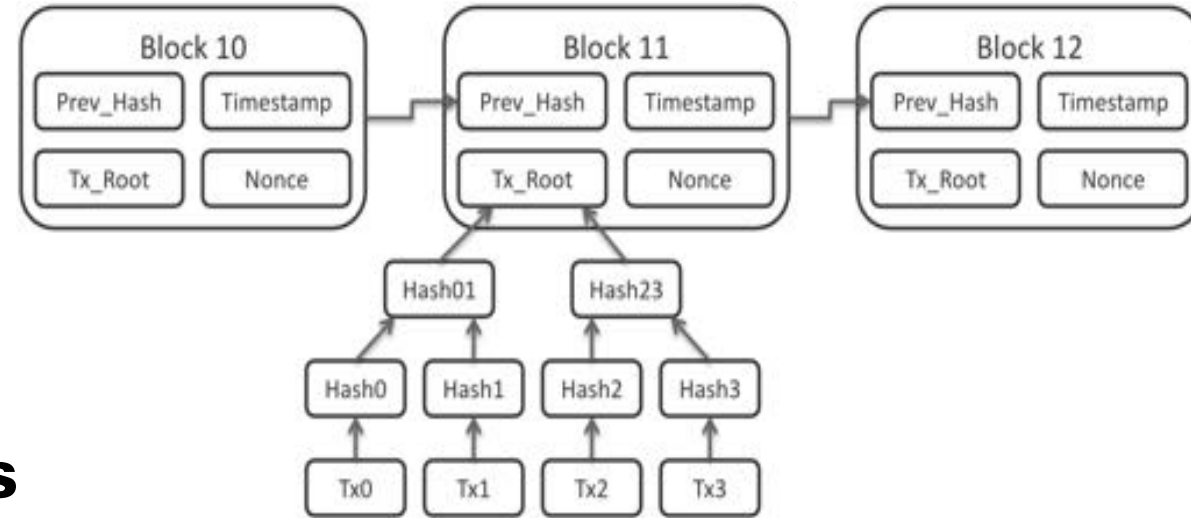
- **Transactions**
- **Coinbase transaction**
- **If successfully mined (block header), the miner sends 12.5 BTC (block reward) to himself**
- **Thus, Bitcoins are generated out of thin air, each time a block is mined**
- **Block reward halves every 210.000 blocks**
- **Maximum no. of BTC to be ever produced: 21.000.000**

- Coinbase tx
- tx1
- tx2
- ...
- tx-n

# Mining blocks

The block header contains:

- **Version – current protocol version**
- **Hash previous block – links blocks**
- **Merkle root – from transactions in block body**
- **Timestamp – current time (Unix time)**
- **Bits – represents current difficulty**
- **Nonce – 32-bit number, starts at 0**



Source: <https://21.co/learn/bitcoin-mining/#the-merkle-root>



# Mining blocks

- Mining is finding a hash that matches the target
- Target – a hash with a specific number of leading zeros
- Hash the block header, if no match, nonce++, repeat.
- Difficulty – How difficult it is to find the next block hash (i.e. # of zeros)
- Current Block #404219

## Meaning

BlockHash 000000000000000001ca88cb8f5782f9e2399c5d848be8b27864cdb2714a6c5c 

## Summary

Number Of Transactions

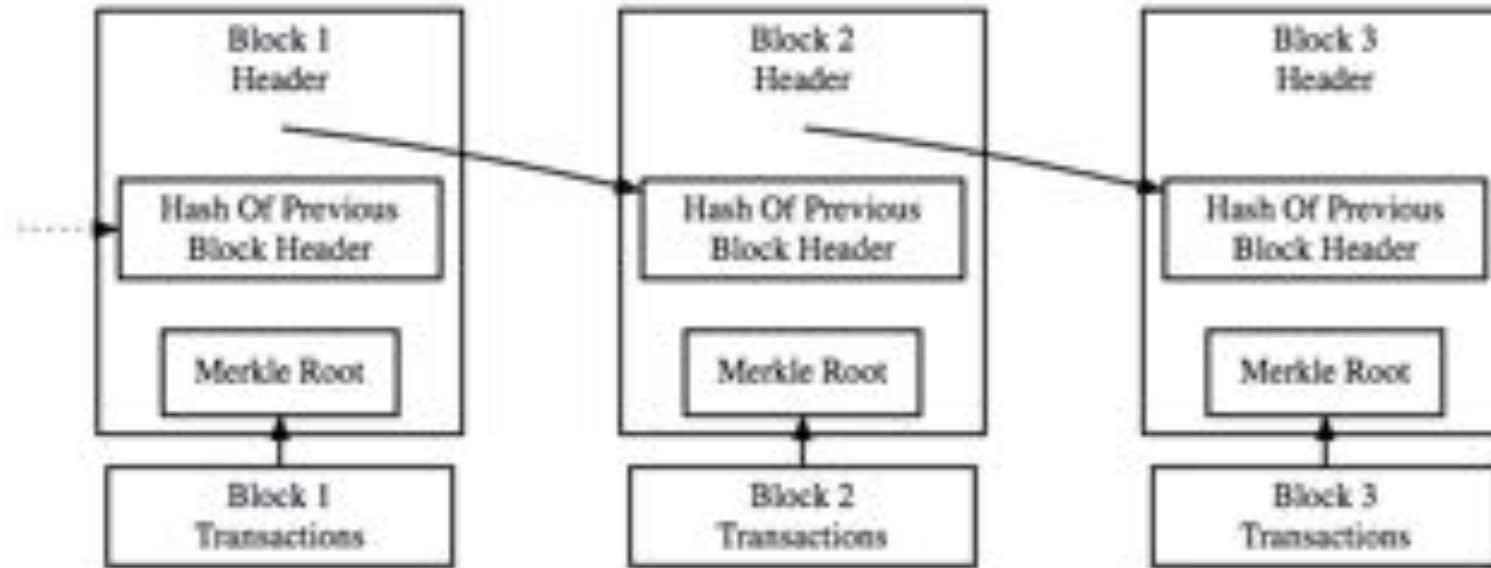
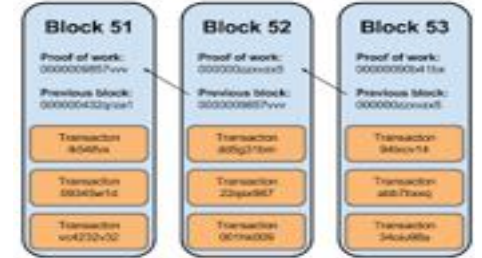
2076

Difficulty

165496835118.22635

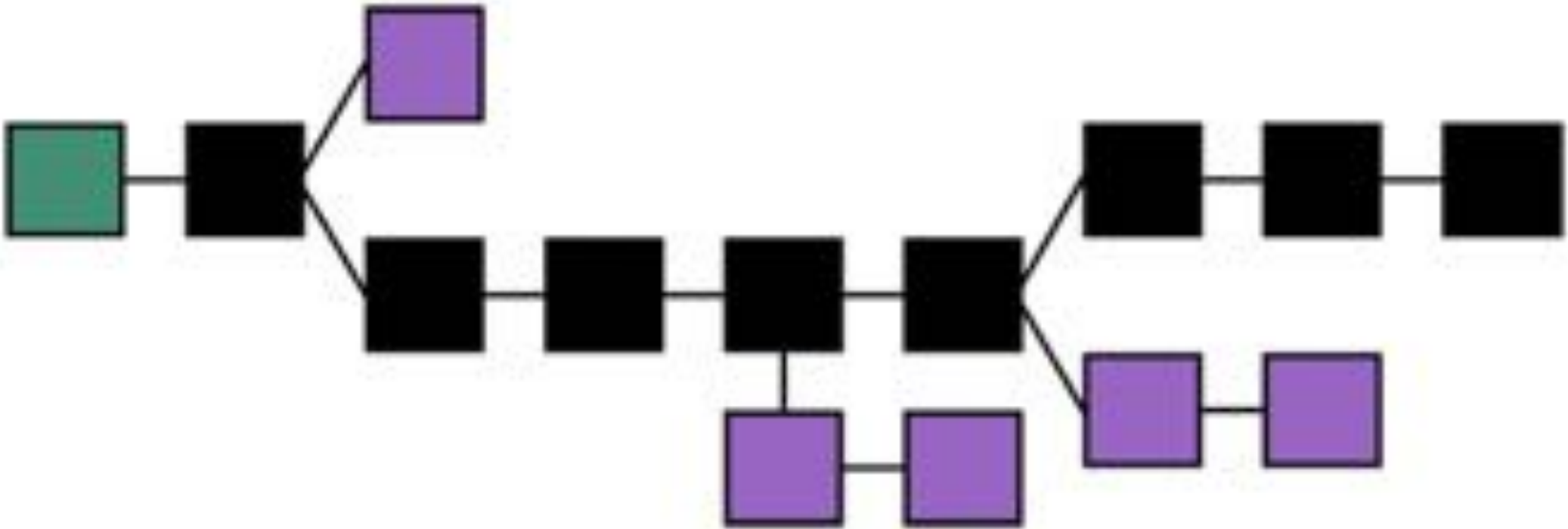
# Mining result

- **Block is 'broadcast'**
- **If a node accept the block, the block is added to the blockchain**
- **Thus, consensus is reached; transaction and mining process starts again**



Simplified Bitcoin Block Chain

# Blockchain forks



**How does Bitcoin prevent (or mitigate) this issue?**

# **Mining – proof-of-methods**

- **Proof-of-Work – find a SHA256 hash, based on processor resource (external)**

## **Proof-of-'useful'-Work**

- **PrimeCoin – find prime numbers**
- **Proof-of-Research – protein folding**
- **SolarCoin – Gain reward based on solar energy**

# **Mining – other proof-of-methods**

- **Proof-of-Work variations (e.g.):**
  - **Hash variants (e.g. BlakeCoin, Blake-256)**
  - **Cuckoo hashing, ASIC resistant (Tromp, 2015)**
- **Proof-of-Stake – Coins as internal resource (e.g. Kind and Nadal, 2012)**
- **Proof-of-Stake-time – Time as a resource (Milutinovic, 2016)**
- **Proof-of-Space – Disk space as a resource (Dziembowski et al., 2013)**

# Agenda

- **On Bitcoin**
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# Attacks and Concerns

**Just to mention a few:**

- **Finney attack**
- **51% attack**
- **Power concerns**
- **Scalability (blockchain / transaction)**
- **Privacy**
- **Decentralization**

# Finney attack

## How can we prevent (or mitigate) this attack?

- **Mine a block  $b$  which includes a transaction  $t1$  with coins  $xyz$  sending to self**
- **Buy goods with coins  $xyz$  in transaction  $t2$  from vendor**
- **Once goods obtained, send block  $b$**
- **$t2$  likely will be included in block  $b'$**
- **$b$  is likely the longest chain (sent first), so  $t1$  prevails,  $t2$  is discarded**
- **Goods are obtained – for free.**



# **51% attack**

## **How can we prevent (or mitigate) this attack?**

- **Suppose a miner obtains more than 50% of the total network's hashing power**
- **The attacker can create blocks faster than the rest of the network**
- **Which enables double spends (see Finney attack)**
- **>50% hashing power = 100% probability of double spend**
- **<50% hashing power = lower probability (but not 0!)**

# Power concerns

- **Bitcoin's PoW currently is 1.27 exahash**

**Kilo, Mega, Giga, Tera, Peta, Exa ( $10^{18}$ ), Zetta, Yotta.**

- **That's almost the amount of Ireland's yearly energy consumption (O'Dwyert & Malone, 2013)**
- **Is Bitcoin really cheaper than a central financial institution?**
- **Possible solution: Other proof-of-methods aim to solve this issue, like proof-of-stake**

# Propagation / verification time

- **Transaction propagation – couple of seconds on average for 95% of the network – approx. 3 seconds on average.**
- **Block propagation (max 1 MB) – about 40 seconds (for 95% of the network) – 12,6 on average**
- **What happens if we increase the block size, as with Bitcoin Classic (2 MB blocks), or Bitcoin XT (8 MB blocks)?**
- **Block generation frequency: 10 minutes, on average.**
- **Want to be pretty sure? 6 blocks = 60 minutes**

# Scalability

- **Blockchain is over 100 GB in size – and growing**
- **Not an ideal scenario for the Internet-of-Things**
- **Cryptonite: fixed blockchain size by separating blockchain functionalities (Bruce, 2014)**
  
- **Bitcoin can handle at most 7 transactions per second**
- **(1.000.000 bytes block size / 240 byte transaction (lower bound)) / 600 seconds = 7**
- **Segregated Witness (Wuille, 2015) – approx 45% increase for**

# **Privacy (1/3)**

**Is Bitcoin privacy friendly? No.**

- Public blockchain links transactions (unlinkability)**

**Examples:**

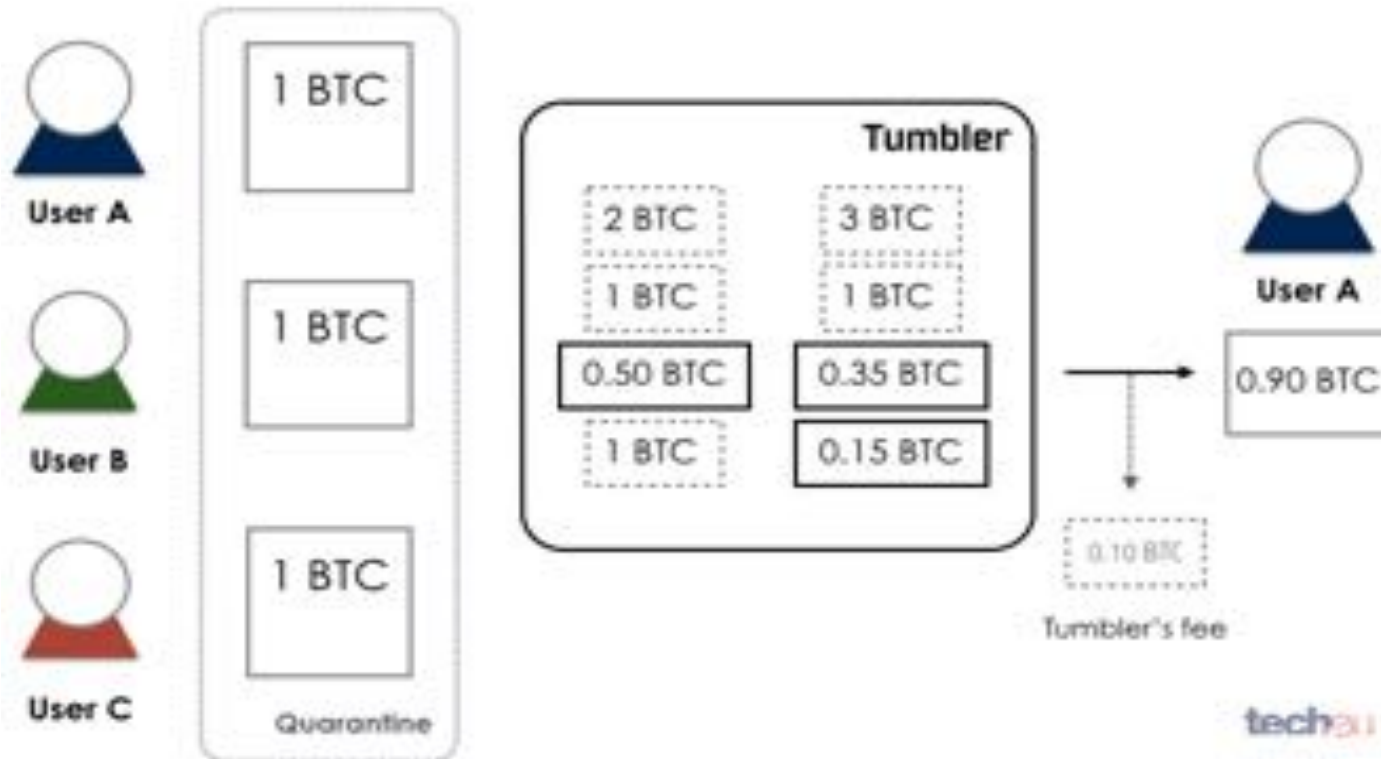
- MtGox**
- Silk Road**
- DD4BC**

**See: A fistful of bitcoins: characterizing payments among men with no names (Meiklejohn et al., 2013)**

# Privacy (2/3)

What is the main issue here, from Bitcoin's perspective?

- **Mixers – break the link between payer and payee**



# Privacy (3/3)

- **ZeroCash provides privacy – the protocol**
- **Improved version of ZeroCoin**
- **Zcash – the currency (referenced as ZEC), implementation of ZeroCash**
- **Key cryptographic component: zk-SNARKS**
- **Zero-knowledge succinct non-interactive arguments of knowledge**
- **Main property over zk: require no interaction between prover and verifier**
- **See: Zerocash, Decentralized Anonymous Payments from Bitcoin**

# Decentralization. Who is in charge?

- Core Developers do the coding
- Community has its say through forums
- Users are free (not) to use the software
- Payers/Payees perform transactions
- Miners ensure security / generation of new coins
- Merchants offer goods for BTC



# Agenda

- **On Bitcoin**
- **Transactions (regular / pay-to-script-hash)**
- **The Bitcoin network / actors**
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# Blockchain, beyond transactions

- **Storage of data – pictures, texts, patents**
  - **Genesis block: 'The Times 03/Jan/2009 Chancellor on brink of second bailout for banks'**
- **National money – Ecuador**
- **Carbon dioxide recording**
- **DNS registration – NameCoin**
- **Identity management – onename.com**
- **Transfer of assets – mortgages, car keys(!?)**



# Real world implementations of blockchain tech

**Beyond the blockchain hype, some examples:**

- **Microsoft – Blockchain as a Service**
  - **Run a blockchain node at the service provider**
- **IBM – Oil trading platform (based on Hyperledger)**
- **MAERSK – Freight tracking**
- **Switzerland's post-trade market – bonds (debt investment) life cycle**
- **Sweden's land registry authority – land registration on blockchain**



# Summary

- **Many types of payment systems – most are centralized**
- **Bitcoin achieves decentralized consensus**
- **Bitcoin essentials: Transactions, P2P network, Mining, and Stakeholders**
- **Many (open) issues – Privacy, Scalability, Power concerns, Decentralisation**
- **Many applications - Payment system, Contracts, Data storage, Car keys**

# Questions

