

# Deductive Program Verification: Mature Enough to be Taught to Software Engineers?

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## A short exercise in epistemology

What is the correct answer?

$$\begin{aligned} 14627333968688430831 \times 18369543843582177293 \\ = 268697452652541021050625400954609320483 ? \\ = 268697426686324666285319976061674831483 ? \end{aligned}$$

## Computers do make mistakes

**1994:** Intel Pentium: FDIV instruction infamously “flawed”

$$\frac{4195835}{3145727} = 1333820449136241002 \dots \text{ or } 1333739068902037589 ?$$



**1995:** AMD K5: FDIV instruction verified using formal methods

- Division microcode complies with IEEE-754 standard
  - *Proof by:* J Strother Moore, T. Lynch, M. Kaufmann
- ACL2 interactive theorem prover
  - *Developed by:* J Strother Moore, M. Kaufmann

## Does this compute $X_{64} \times Y_{64}$ ?

2015: High-performance multiplication for AVR microcontrollers (M. Hutter, P. Schwabe, 2015)

2017: Verified using Why3 proof framework (M. Schoolderman, 2017)

```
clr r20      mul r4, r9   adc r1, r21   eor r6, r1   mul r19, r23  adc r29, r1   mul r3, r7   adc r2, r27   eor r23, r27
clr r21      add r14, r19  add r15, r0   eor r7, r1   add r16, r0   adc r18, r26  add r22, r0   mul r5, r7   eor r24, r27
movw r16, r20 adc r15, r0   adc r16, r1   eor r8, r1   adc r17, r1   mul r21, r23  adc r23, r1   add r24, r0   eor r25, r27
ld r2, X+    adc r16, r1   adc r17, r21  eor r9, r1   adc r28, r26  add r28, r0   adc r24, r26  adc r25, r1   eor r2, r27
ld r3, X+    mul r4, r8    ldd r22 Y+4   sub r2, r0   mul r20, r22  adc r29, r1   mul r4, r6   adc r2, r27   eor r3, r27
ld r4, X+    movw r18, r0  ldd r23 Y+5   sbc r3, r0   add r16, r0   adc r18, r26  add r22, r0   mul r4, r9   adc r10, r20
ld r5, X+    mul r4, r6    ldd r24 Y+6   sbc r4, r0   adc r17, r1   mul r20, r24  r23, r1   add r25, r0   adc r11, r21
ldd r6 Y+0   add r12, r0   ldd r25 Y+7   sbc r5, r0   adc r28, r26  add r2, r24  r24, r26  adc r2, r1   adc r12, r22
ldd r7 Y+1   adc r13, r1   movw r28, r20 sub r6, r1   clr r29      adc r2, r9    mul r2, r9    adc r3, r27   adc r13, r23
ldd r8 Y+2   adc r14, r18  ld r18, X+    sbc r7, r1   mul r18, r25  add r23, r0   mul r5, r8    adc r14, r24
ldd r9 Y+3   adc r19, r21  ld r19, X+    sbc r8, r1   add r17, r0   mul r4, r7    adc r24, r1   add r25, r0   adc r15, r25
mul r2, r8    mul r3, r8    ld r20, X+    sbc r9, r1   adc r28, r1   mul r3, r8    adc r25, r26  adc r2, r1   adc r16, r2
movw r12, r0  add r13, r0   ld r21, X+    eor r10, r1  adc r29, r1   mul r3, r8    adc r3, r27   adc r17, r3
mul r2, r6    adc r14, r1   movw r26, r28 bst r10, r1   mul r19, r26  add r23, r0   mul r5, r9    adc r28, r26
movw r10, r0  adc r19, r21  std Z+0, r10  mul r19, r26  add r23, r0   mul r5, r9    adc r29, r0
mul r2, r7    mul r5, r9    std Z+1, r11  add r19, r26  adc r24, r1   add r2, r0    adc r29, r0
add r11, r0   add r15, r19  std Z+2, r12  adc r19, r1   mul r4, r7    add r10, r14  adc r19, r0
adc r12, r1   adc r16, r0   std Z+3, r13  adc r19, r1   mul r2, r6    add r23, r0   adc r11, r15  std Z+4, r10
adc r13, r21  adc r17, r1   sub r2, r18   adc r19, r1   movw r20, r0  adc r24, r1   adc r12, r16  std Z+5, r11
mul r3, r9    mul r5, r7   sbc r3, r19   mul r19, r1   movw r22, r26 adc r25, r26  adc r13, r17  std Z+6, r12
movw r14, r0  movw r18, r0   sbc r4, r20   add r19, r26  mul r2, r7    mul r5, r6    adc r14, r28  std Z+7, r13
mul r2, r9    mul r4, r7   sbc r5, r21   adc r19, r26  add r21, r0   add r23, r0   adc r15, r29  std Z+8, r14
movw r18, r0  add r13, r0   sbc r0, r0    adc r2, r26   ld r17, r0    adc r22, r1   adc r16, r18  std Z+9, r15
mul r3, r6    adc r18, r1   sub r6, r22   mul r19, r22  adc r28, r1   mul r3, r6    adc r25, r26  adc r17, r19  std Z+10, r16
add r11, r0   adc r19, r21  sbc r7, r23   add r15, r0   adc r29, r26  add r21, r0   mul r3, r9    bld r27, 0    std Z+11, r17
adc r12, r1   mul r5, r6   sbc r8, r24   adc r16, r1   mul r19, r25  adc r22, r1   movw r2, r26  dec 27        std Z+12, r28
adc r13, r18  add r13, r0   sbc r9, r25   adc r17, r29  movw r18, r26 adc r23, r26  add r24, r0   adc r26, r27  std Z+13, r29
adc r19, r21  adc r18, r1   sbc r1, r1    adc r28, r26  add r28, r0   movw r24, r26 adc r25, r1   mov r0, r26   std Z+14, r18
mul r3, r7    adc r19, r21  eor r2, r0    mul r18, r24  adc r29, r1   mul r2, r8    adc r2, r27   asr r0        std Z+15, r19
add r12, r0   mul r5, r8    eor r3, r0    add r16, r0   adc r18, r26  add r22, r0   mul r4, r8    eor r20, r27
adc r13, r1   add r14, r18  eor r4, r0    adc r17, r1   mul r20, r24  adc r23, r1   add r24, r0   eor r21, r27
adc r19, r21  adc r0, r19   eor r5, r0    adc r28, r26  add r28, r0   adc r24, r26  adc r25, r1   eor r22, r27
```

# How difficult is program verification, really?

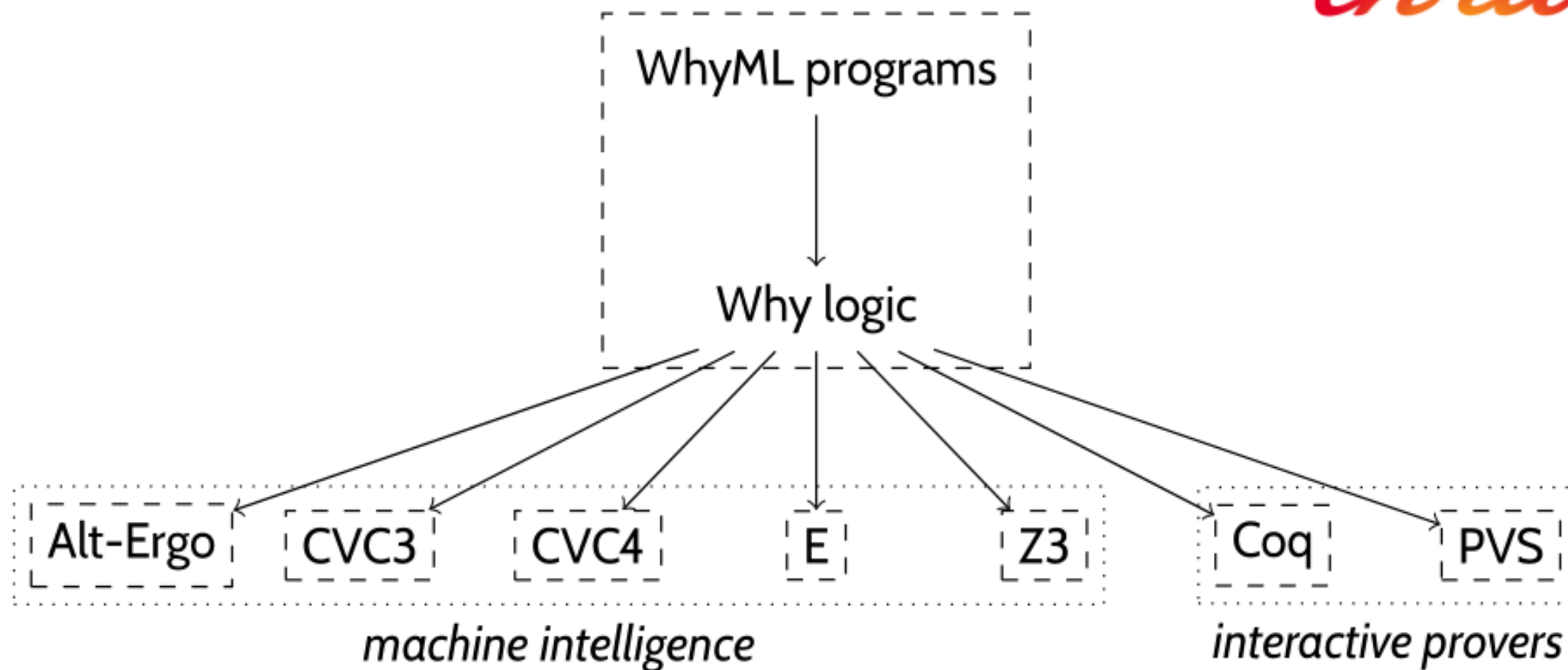
Experiences from (trying to) do research in cooperation with industry:

- Gap between industry and academia
- Tools used by academics (or are perceived to be) too esoteric:
  - “Show me something an educated software engineer could use.”

***For wider adaption, this gap needs to be bridged.***

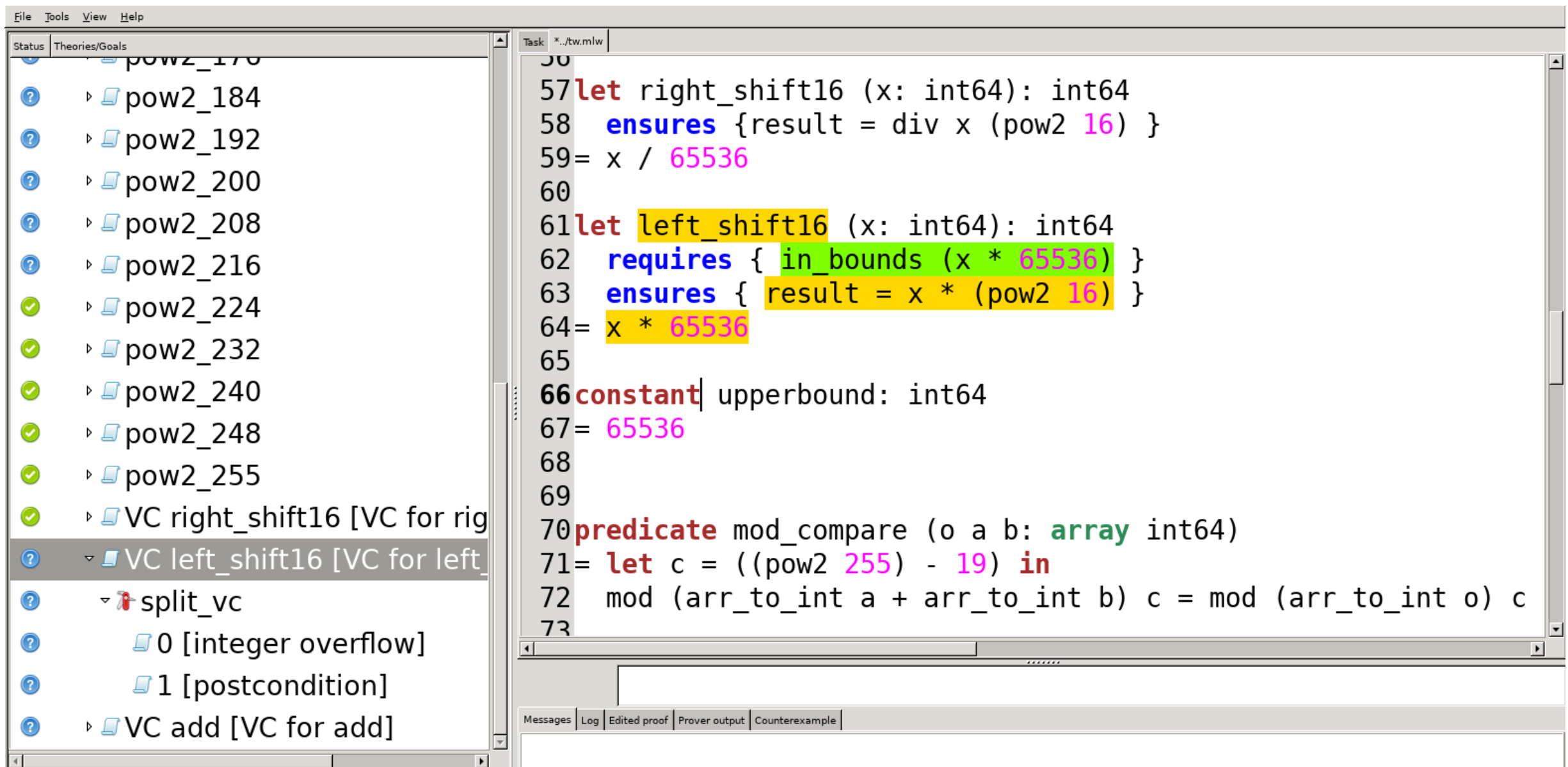
# Overview of the Why3 Verification Platform

(J.C. Filliâtre, F. Bobot, C. Marché, G. Melquiond, A. Paskevich)



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## Participants in the course “Software Analysis”

22 actively participating students

- Possess a Bachelor degree: university/vocational university (HBO)
  - *Similar to many junior software engineers?*
- Expected: little/no experience in formal verification
  - Students from Radboud have seen some model checking, and pen-and-paper Hoare logic
  - JML used for 1 short exercise in parallel course
- **Goal: evaluate Why3**
  - **Learning by doing, teamwork, open problems.**



# Course structure

- **Lectures** (6 hours)
  - 1) Motivation for verification, introduction of Why3
  - 2) Why3 data type system
  - 3) Techniques to work around “stuck” proof efforts
  - 4) WhyML as a modelling language
- **Small exercises** (20 hours)
  - Supporting the lectures, formative feedback
- **Verification task** (24-36 hours)
  - Report + evaluation of Why3

## Case study 1: safe string concatenation (taken from CloudLibc)

```
size_t strlcat(char *restrict s1, const char *restrict s2, size_t n) {
    size_t skipped = 0;
    while (n > 0 && *s1 != '\0') {
        ++s1;
        --n;
        ++skipped;
    }
    const char *begin = s2;
    while (n > 1) {
        *s1 = *s2;
        if (*s2 == '\0')
            return s2 - begin + skipped;
        ++s1;
        ++s2;
        --n;
    }
    if (n > 0)
        *s1 = '\0';
    while (*s2 != '\0')
        ++s2;
    return s2 - begin + skipped;
}
```

### Challenges:

- Arguments must not alias
- “Safety valve” prevents out-of-bounds access, but breaks the naive contract.
- Null-terminated strings

## Case study 2: a routine inspired by “TweetNaCl”

```
void add(int64_t o[16], int64_t a[16], int64_t b[16])
{
    // add limbs
    for(int i=0; i<16; i++) {
        o[i] = a[i] + b[i];
    }

    // carry propagation
    for(int i=0; i<15; i++) {
        int64_t c = o[i] >> 16;
        o[i+1] = o[i+1] + c;
        o[i] = o[i] - (c << 16);
    }

    // reduce mod 2^255 - 19
    int64_t c = o[15] >> 16;
    int64_t t = 38*c;
    o[0] = o[0] + t;
    o[15] = o[15] - (c<<16);
}
```

### Challenges:

- Weird representation of integers
- Unspecified what this is supposed to do
- The third comment **lies**

## Case study 1 results:

- 7 teams were successful
  - Formal specification of `strlcat`, verified.
- 2 teams ran into difficulties
  - Likely cause: poor initial modelling choices



## Case study 2 results:

- 1 team: verified mathematical correctness of `add`
- 1 team: proved that the final loop is seldom necessary
  - both teams quickly proved absence of signed integer overflow, and discovered known flaws in this code

## Subjective observations

- Most effort required: modelling C code in WhyML
  - *Also due to unfamiliarity with C...*
- Students can deal with concepts unique to Why3
  - E.g. “*proof context size*”, “*ghost code*”, “*logic functions*”
- Student remarks in reports (paraphrased):
  - *Positive*: “Why3 is intuitive and gives strong guarantees.”
  - *Negative*: “This was very time-consuming.”
  - *Verdict*: “Useful for safety-critical software, overkill elsewhere.”

## Evaluation of Why3 by students

**Common theme: more attention to user-friendliness!**

- Error messages should be more helpful
- Better counterexample generation
- Automatic warnings about logical inconsistencies
- Single-step integrated debugger
- “Trivial” loop invariants should be generated automatically
- Online support community (e.g. *StackExchange*)
- Usable on Windows instead of only Linux and MacOS

## Research questions:

- *Are these students really representative for software engineers?*
- *How much time did the students need, quantitatively?*
- *Do the reports contain honest evaluations?*



## Anonymous research survey

15 respondents out of 22 active students: *68% response ratio*

### Limitations:

- No open questions
- Not enough to do statistics on

### Primary goal:

- Test assumptions about student population
- Validate the evaluation in the report

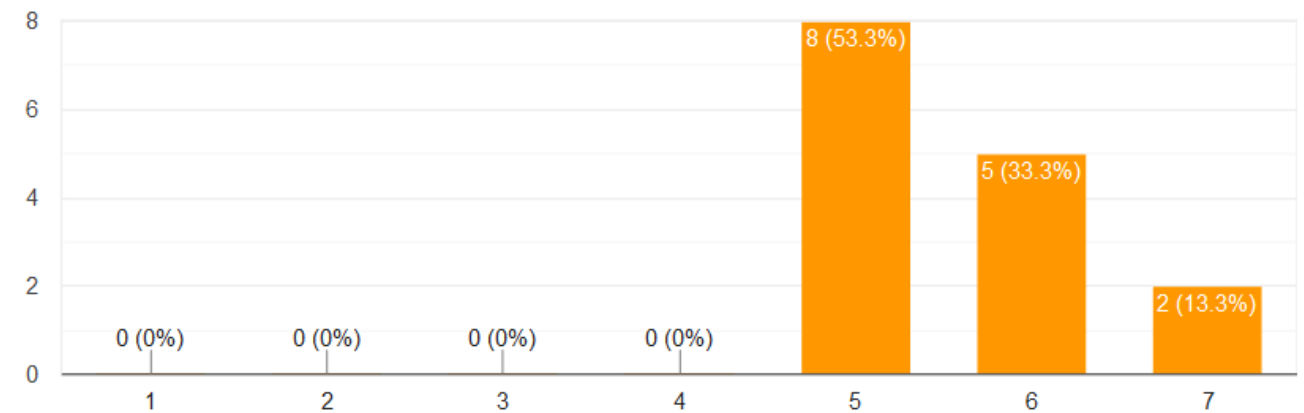
# Anonymous research survey: results

## Student background

- Consider themselves fairly skilled programmers
- Clearly not “pure logicians”
- Only two students report taking more than 30EC of math/logic courses

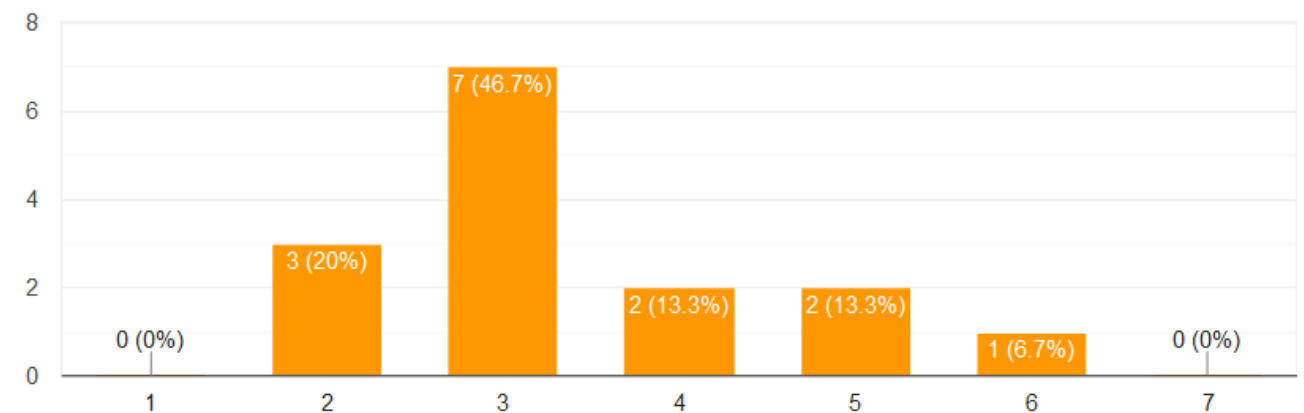
How skilled would you say you are in programming?

15 responses



How skilled would you say you are in mathematics?

15 responses

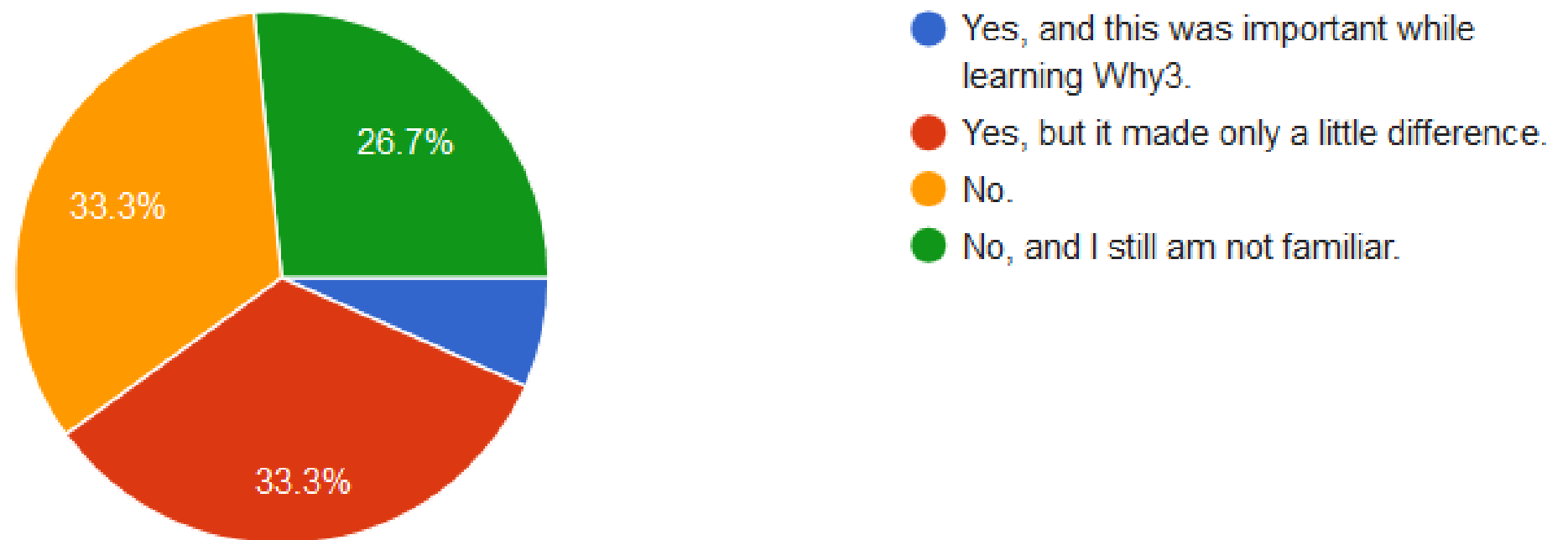


## Anonymous research survey: results

60% of students did not know what 'Hoare logic' meant!

Were you familiar with Hoare logic before taking this course?

15 responses

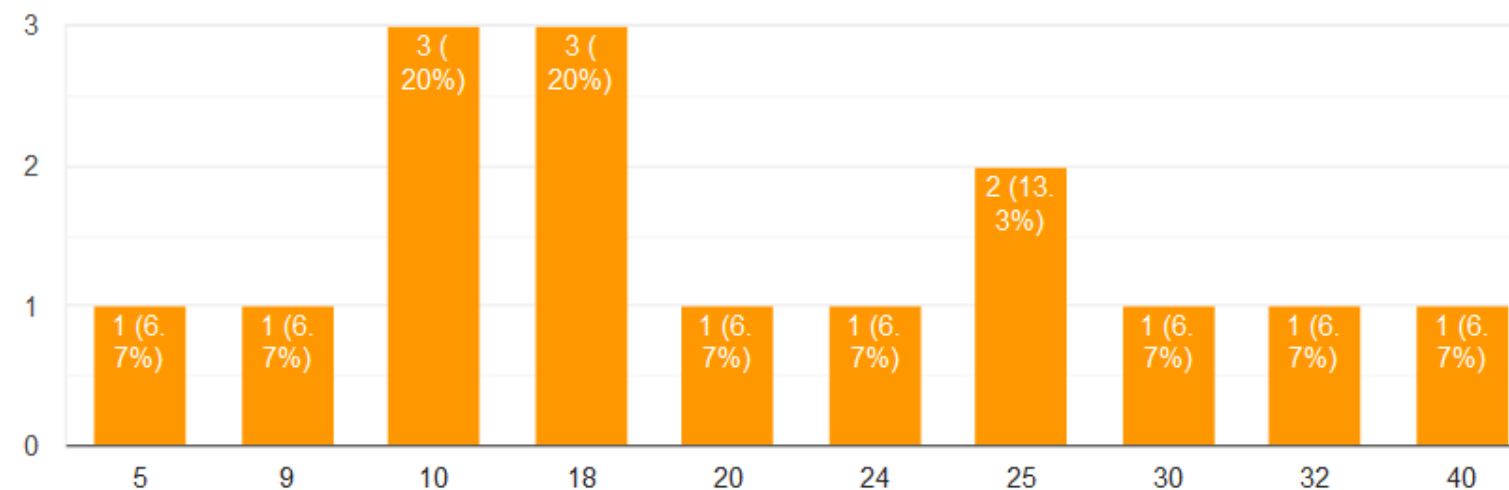


# Anonymous research survey: results

## Time spent on project:

How much time (in hours) did you spend on the Why3 project assignment?

15 responses



## Worst case scenario:

- Assume: all 6 students that were not successful are in this dataset
- Then: successful *teams* needed on average  $\leq 26$  hours

# Anonymous research survey: results

## What was it like for students?

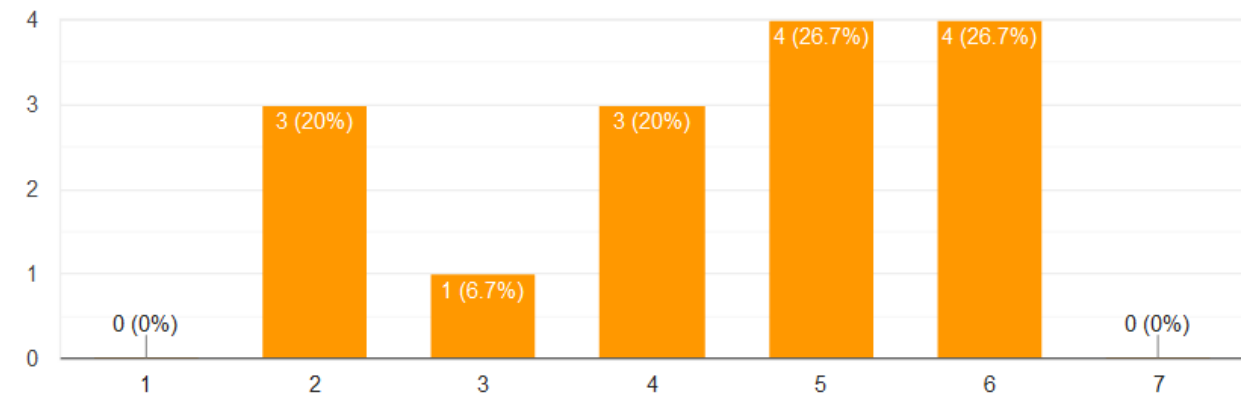
- “Somewhat harder” and more mathematical than ordinary programming

## Hardest activities:

- 1) Finding loop invariants
- 2) Modelling a C program
- 3) Writing a formal specification

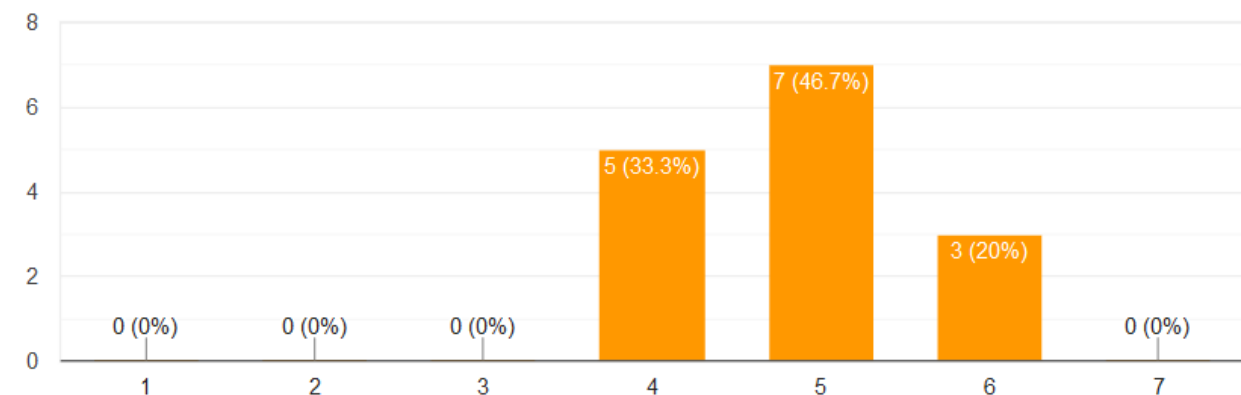
Did verification with Why3 feel more like a programming activity, or like a mathematical activity?

15 responses



How would you compare learning Why3 with learning a new programming language?

15 responses



## Anonymous research survey: results

What do students think about applying formal methods?

Formal methods are appropriate for:

Small security-critical libraries, programming language design

No clear consensus:

Self-driving cars, compilers, operating systems

Formal methods are not appropriate for:

Smartphone apps

► Consistent with the non-anonymous reports

## Conclusion

**Novices can apply Why3 usefully in a short amount of time**

- Verifying small but real program code
- Four weeks of training, ~26 hours of work
- Background: comparable to junior software engineers

**Formal tools can benefit from a fresh perspective**

- Problem may be *usability* instead of inherent difficulty

**Thank you for your attention!**