

# COMPLEXITY

## LECTURE 6

May 30, 2022

Bram WESTERBAAN

Institute for Computing and Information Sciences  
Radboud University Nijmegen

# This week

1. CNF is NP-complete

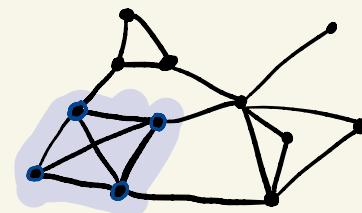
2. Tips for the exam

# Refresher

$P$  is the class of problems that's solvable in polynomial time.

$NP$  is the class of problems that's solvable in polynomial time, given the right 'hint'.

**EXAMPLE** While it's difficult (unknown to be in  $P$ ) to determine if a graph has a clique of size  $k$ , it's easy to verify that whether a given set of nodes is a clique of size  $k$ .



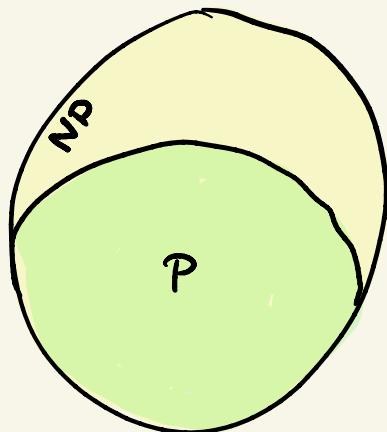
a clique of size 4

# Refresher: P v.s. NP

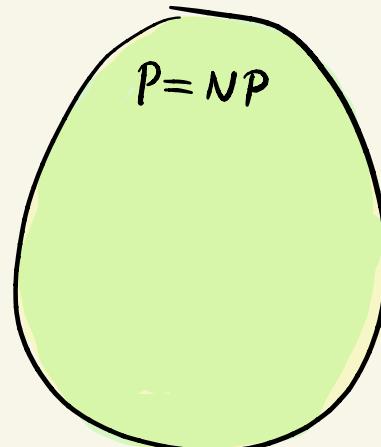
While clearly  $P \subseteq NP$ ,

it's unknown whether  $P = NP$ ,

but  $P \neq NP$  is generally expected.



v.s.



# Refresher: NP-completeness

While no problem  $A \in NP \setminus P$  is known, there are problems in  $NP$  'harder' than all others.

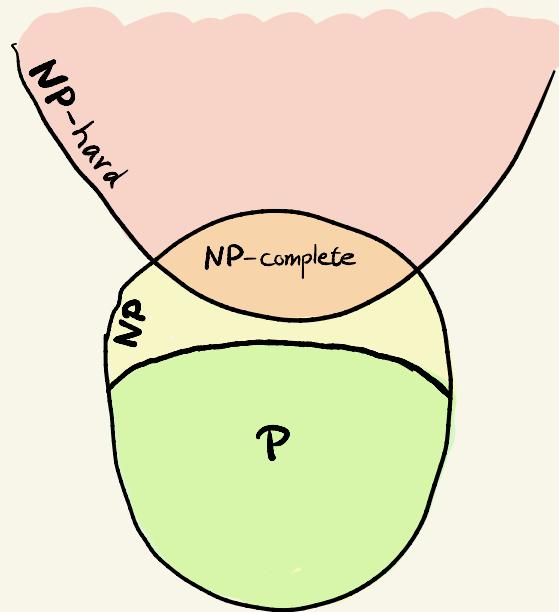
A problem  $A$  is **NP-hard** when  $B \leq_p A$  for all  $B \in NP$ .

An **NP-hard** problem that's in  $NP$  is called **NP-complete**.

## Note

If any **NP-complete** problem is in  $P$ , then  $P = NP$ .

So **NP-complete** problems are likely to be difficult to solve.



situation when  $P \neq NP$

# Refresher: proving NP-completeness

To prove that a problem  $A$  is NP-complete one generally proceeds as follows:

1. show that  $A \in \text{NP}$  directly,
2. show that  $A$  is NP-hard by reducing an NP-hard problem  $B$  to  $A$ .

This leads to a tree of reductions, such as:

$$\text{CNF} \leq_p \text{3CNF} \leq_p \text{Clique} \leq_p \text{VertexCover} \leq_p \text{HamPath} \leq_p \text{HamCycle}$$

$\Downarrow_p$   
3Color

$\text{P} \not\equiv \text{TSP}$

! For this scheme to work, we must start with one NP-hard problem at the root, which is CNF, and show it's NP-hard, directly.

# Why CNF instead of SAT?

We'll prove that CNF is NP-hard, but the famous theorem is:

**THEOREM (COOK-LEVIN, 1971, 1973)** SAT is NP-complete.

Of course, since  $CNF \leq_p SAT$ , Cook-Levin follows when CNF is NP-hard, but getting  $SAT \leq_p CNF$  is not simply a matter of putting a formula  $\varphi$  into conjunctive normal form:

# Why CNF instead of SAT?

We'll prove that CNF is NP-hard, but the famous theorem is:

**THEOREM (COOK-LEVIN, 1971, 1973)** SAT is NP-complete.

Of course, since  $CNF \leq_p SAT$ , Cook-Levin follows when CNF is NP-hard, but getting  $SAT \leq_p CNF$  is not simply a matter of putting a formula  $\varphi$  into conjunctive normal form:

$$(a_{11} \wedge a_{12}) \vee (a_{21} \wedge a_{22}) \rightarrow (a_{11} \vee a_{21}) \wedge (a_{11} \vee a_{22}) \wedge (a_{12} \vee a_{21}) \wedge (a_{12} \vee a_{22})$$

$$\bigvee_{i \in I} a_{i1} \wedge a_{i2} \rightarrow \bigwedge_{f: I \rightarrow \{1,2\}} a_{1f(i)} \vee a_{2f(i)}$$

# Why CNF instead of SAT?

We'll prove that CNF is NP-hard, but the famous theorem is:

**THEOREM (COOK-LEVIN, 1971, 1973)** SAT is NP-complete.

Of course, since  $CNF \leq_p SAT$ , Cook-Levin follows when CNF is NP-hard, but getting  $SAT \leq_p CNF$  is not simply a matter of putting a formula  $\varphi$  into conjunctive normal form:

$$(a_{11} \wedge a_{12}) \vee (a_{21} \wedge a_{22}) \rightarrow (a_{11} \vee a_{21}) \wedge (a_{11} \vee a_{22}) \wedge (a_{12} \vee a_{21}) \wedge (a_{12} \vee a_{22})$$

$$\bigvee_{i \in I} \alpha_{i1} \wedge \alpha_{i2} \rightarrow \bigwedge_{f: I \rightarrow \{1,2\}} \alpha_{1f(i)} \vee \alpha_{2f(i)}$$

$\leftarrow 2^{|I|}$  clauses!  
(so not polynomial)

# Why CNF instead of SAT?

We'll prove that CNF is NP-hard, but the famous theorem is:

**THEOREM (COOK-LEVIN, 1971, 1973)** SAT is NP-complete.

Of course, since  $CNF \leq_p SAT$ , Cook-Levin follows when CNF is NP-hard, but getting  $SAT \leq_p CNF$  is not simply a matter of putting a formula  $\varphi$  into conjunctive normal form:

$$(a_{11} \wedge a_{12}) \vee (a_{21} \wedge a_{22}) \rightarrow (a_{11} \vee a_{21}) \wedge (a_{11} \vee a_{22}) \wedge (a_{12} \vee a_{21}) \wedge (a_{12} \vee a_{22})$$

$$\bigvee_{i \in I} a_{i1} \wedge a_{i2} \rightarrow \bigwedge_{f: I \rightarrow \{1,2\}} a_{1f(i)} \vee a_{2f(i)}$$

2<sup>|I|</sup> clauses!  
(so not polynomial)

While it is possible to get  $SAT \leq_p CNF$  directly, Richard KARP decided to modify Cook's proof instead to show that CNF is NP-hard, and we'll follow his lead.

THEOREM (KARP, 1972) CNF is NP-hard.

PROOF Let  $X \in NP$ ; we must show that  $X \leq_p CNF$ .

That is, we must find  $f: \{0,1\}^* \rightarrow \{0,1\}^*$  that runs in polynomial time, such that,

$$\forall w \in \{0,1\}^* [ w \in X \iff f(w) \in \overset{\{0,1\}^*}{\text{CNF}} ]$$

RECALL that decision problems are formally subsets of  $\{0,1\}^*$ .  
So we have implicitly assumed a sensible encoding

$$\mathcal{C} := \{ \text{formula in CNF} \} \xrightarrow{e} \{0,1\}^*.$$

E.g.  $(A \vee \beta) \wedge \neg \gamma \rightsquigarrow \text{ASCII-encoding of "}( A \vee \text{beta} ) \wedge \neg \text{gamma}"$

THEOREM CNF is NP-hard.

PROOF Let  $X \in NP$ ; we must show that  $X \leq_p CNF$ .

That is, it suffices to find  $f: \{0,1\}^* \rightarrow \mathcal{C}$  that (or rather  $\text{enc}$ ) runs in polynomial time, such that,

$$\forall w \in \{0,1\}^* [ w \in X \iff f(w) \in \overset{\mathcal{C}}{\text{CNF}} ]$$

RECALL that decision problems are formally subsets of  $\{0,1\}^*$ .  
So we have implicitly assumed a sensible encoding

$$\mathcal{C} := \{ \varphi \text{ formula in CNF} \} \xrightarrow{e} \{0,1\}^*$$

E.g.  $(A \vee \beta) \wedge \neg \gamma \rightsquigarrow \text{ASCII-encoding of "}( A \vee \text{beta} ) \wedge \neg \text{gamma}"$

What do we know about  $X \in NP$  ?

What do we know about  $X \in NP$ ?

There is a polynomial time algorithm  $A: \{0,1\}^* \times \{0,1\}^* \rightarrow \{0,1\}$  (the "verifier") and some  $C > 0$  and  $k \in \mathbb{N}$  such that for all  $w \in \{0,1\}^*$ ,

$w \in X \iff \exists y \in \{0,1\}^*, |y| \leq C|w|^k [ A(w, y) = 1 ]$

certificate, not too big

What do we know about  $X \in NP$ ?

There is a polynomial time algorithm  $A: \{0,1\}^* \times \{0,1\}^* \rightarrow \{0,1\}$  (the "verifier") and some  $C > 0$  and  $k \in \mathbb{N}$  such that for all  $w \in \{0,1\}^*$ ,

$$w \in X \iff \exists y \in \{0,1\}^*, |y| \leq C|w|^k \text{ [ } A(w, y) = 1 \text{ ]}$$

certificate, not too big

We must somehow use  $A$  to map  $w \in \{0,1\}^*$  in polynomial time to a CNF-formula  $\varphi_w$  such that  $w \in X \iff \varphi_w$  is satisfiable.

What do we know about  $X \in NP$ ?

There is a polynomial time algorithm  $A: \{0,1\}^* \times \{0,1\}^* \rightarrow \{0,1\}$  (the "verifier") and some  $C > 0$  and  $k \in \mathbb{N}$  such that for all  $w \in \{0,1\}^*$ ,

$$w \in X \iff \exists y \in \{0,1\}^*, |y| \leq C|w|^k \text{ [ } A(w, y) = 1 \text{ ]}$$

certificate, not too big

We must somehow use  $A$  to map  $w \in \{0,1\}^*$  in polynomial time to a CNF-formula  $\varphi_w$  such that  $w \in X \iff \varphi_w$  is satisfiable.

**IDEA:** 'simulate'  $A$  using  $\varphi_w$ , using part of  $\varphi_w$  variables to encode  $y$ .

To simulate the algorithm  $A: \{0,1\}^* \times \{0,1\}^* \rightarrow \{0,1\}$ , we need to be more precise about the word "algorithm".

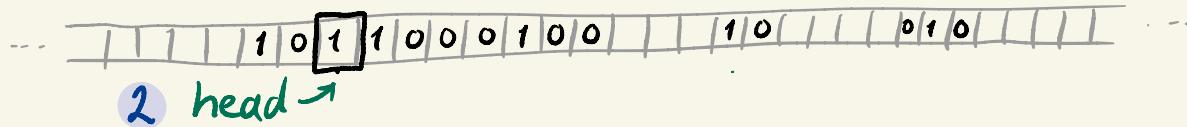
Book (Lemma 34.6) : Random Access Machines  
Correct, but vague.

These slides,  
and ZANTEMA'S : Turing Machines  
lecture notes  
(see page 14) More concrete

# TURING MACHINE \*

Proof that CNF is NP-hard, continued

1 infinite tape containing  $0$ s,  $1$ s, and blanks, " $\square$ "s.  $\Sigma := \{0, 1, \square\}$ .



3 a finite set  $Q$  of states, one of which is the current state

4 an initial state  $q_0 \in Q$  and a partial transition function:

$$\delta: Q \times \Sigma \rightarrow Q \times \Sigma \times \{\leftarrow, \rightarrow\}$$

```
let q = q0
while let (q', b, d) = δ(q, symbol at the head)
  write the symbol b at the head
  move the head in direction d
  let q = q'
else "halt"
```

\* There are many different definitions of Turing Machine that achieve the same result. We use one that is convenient for the proof.

In the lecture notes, the tape is infinite only in one direction, and more symbols are allowed on the tape.

# EXAMPLE: DOUBLING

Proof that CNF is NP-hard, continued

OBJECTIVE

  $\rightarrow$  

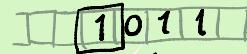
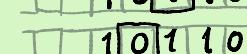
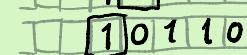
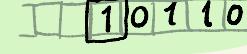
TURING MACHINE

$$Q = \{r, l, h\}$$

$$q_0 := r$$

transitions	state	read	new state	write	move
	r	0	r	0	$\rightarrow$
	r	1	r	1	$\downarrow$
	r	□	l	0	$\uparrow$
	l	0	l	0	$\leftarrow$
	l	1	l	1	$\uparrow$
	l	□	h	□	$\rightarrow$

COMPUTATION

	r
	r
	r
	r
	r
	l
	l
	l
	l
	h

# TURING MACHINE\* FOR

$$A : \{0,1\}^* \times \{0,1\}^* \rightarrow \{0,1\}$$

Proof that CNF is NP-hard, continued

Given  $y = y_0 y_1 \dots y_{n-1}$  and  $w = w_0 w_1 \dots w_{m-1}$  from  $\{0,1\}^*$ ,

our Turing Machine for A does, when started in configuration



halt in a configuration with  $A(w, y)$  under its head:



## EXAMPLES:

$$\boxed{1} \boxed{0} \boxed{1} \boxed{1} \boxed{1} \dots \rightarrow \boxed{1} \boxed{0} \boxed{1} \boxed{1} \dots$$

$$\text{then } A(101, 11) = 1$$

$$\boxed{1} \boxed{0} \boxed{1} \boxed{1} \boxed{1} \boxed{0} \dots \rightarrow \boxed{0} \boxed{1} \boxed{1} \boxed{0} \dots$$

$$\text{then } A(10, 1110) = 0$$

$$\boxed{1} \boxed{0} \boxed{1} \boxed{1} \boxed{1} \boxed{0} \dots \rightarrow \boxed{1} \boxed{0} \boxed{1} \boxed{1} \dots$$

X does not happen

\* Again, multiple definitions exist.

In the lecture notes, a special marking symbol is used to separate the inputs, and a special state is used to indicate  $A(w, y) = 1$ .

## SITUATION

Proof that CNF is NP-hard, continued

- Given  $X \in \text{NP}$ , we must map  $w \in \{0,1\}^*$  in polynomial time to a CNF-formula  $\varphi_w$  with:  $\varphi_w \text{ satisfiable} \iff w \in X$ .
- Since  $X \in \text{NP}$ , there is a Turing Machine  $(Q, q_0, \delta, \dots)$  computing a map  $A: \{0,1\}^* \times \{0,1\}^* \rightarrow \{0,1\}^*$  in polynomial time such that  $X = \{w \in \{0,1\}^* \mid \exists y \in \{0,1\}^*, |y| \leq C|w|^k \ [ A(w, y) = 1 ]\}$ , for some  $C > 0$ ,  $k \in \mathbb{N}$ .
- We'll define  $\varphi_w$  such that:  
 $\varphi_w \text{ satisfiable} \iff \exists y \in \{0,1\}^*, |y| \leq C|w|^k [ A(w, y) = 1 ]$

MAIN DIFFICULTY: how to deal with the infinite tape?

## DEFINITION OF $\varphi_w$ : BOUNDS

Proof that CNF is NP-hard, continued

Let  $w \in \{0,1\}^*$  be given. Since our Turing Machine for A has polynomial runtime, there are  $D > 0$  and  $\ell \in \mathbb{N}$  with

$$T_A(n) \leq Dn^\ell$$

↙ worst-case runtime of our TM on an input of size  $n$

The input to A will be  $w$  and a certificate  $y \in \{0,1\}^*$  with size

$$|y| \leq C|w|^k,$$

so the T.M. will take at most  $N := D(|w| + C|w|^k)^\ell$  steps before halting, and its head will move at most  $N$  positions so any cell on the tape beyond that will remain untouched by our T.M., and need not be simulated.

16:25

# DEFINITION OF $\varphi_w$ : ATOMS

Proof that CNF is NP-hard, continued

The atoms (=variables) of our formula  $\varphi_w$  are:

ATOM	INTENDED MEANING
$T_{x,s}^t$	at step $t$ of the computation, the symbol $s$ is on the tape at position $x$ .
$H_x^t$	at step $t$ of the computation, the head is at position $x$ .
$S_q^t$	at step $t$ of the computation, the machine is in state $q$ .

where  $t \in \{0, \dots, N\}$ ,  $x \in \{-N, \dots, 0, \dots, N\}$ ,  $s \in \{0, 1, \square\} \equiv \Sigma$ ,  $q \in Q$ .

Note that the number of atoms is polynomial in  $N$ , and thus in  $|w|$ .

# DEFINITION OF $\varphi_w$ : CLAUSES

Proof that CNF is NP-hard, continued

$\varphi_w$  is the conjunction of the following clauses:

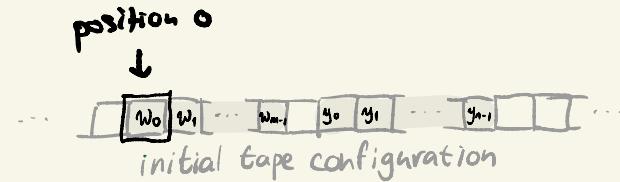
- $H_0^0 \wedge S_{q_0}^0$  the T.M. starts in state  $q_0$  with the head at position 0,...
- $\bigwedge_{x=-N}^{-1} T_{x,\square}^0$  the tape blank to the left of the head,...
- $\bigwedge_{x=0}^{w-1} T_{x,w_i}^0$  and  $w$  written to the right,...
- $T_{1w1,\square}^0$  followed by a blank,...
- $\bigwedge_{x=w1+1}^N (T_{x,\square}^0 \vee T_{x,1}^0 \vee T_{x,\square}^0) \wedge (T_{x,\square}^0 \rightarrow T_{x+1,\square}^0)$  followed by a string of  $\square$  and  $\square 1$ s, the certificate  $y$ , and then only  $\square$ s (blanks),...

$$\bigwedge_{x=w1+1+C^{1w1^k}}^N T_{x,\square}^0$$

- (next page)

$$A \rightarrow B \equiv \neg A \vee B$$

where  $|y| \leq C^{1w1^k}$ .



Note that we do not fix any value for  $y$ , but only restrict its length. Here we tap into the difficulty of solving CNF.

# DEFINITION OF $\varphi_W$ : CLAUSES.II

Proof that CNF is NP-hard, continued

- $$\bigwedge_{t=0}^N \bigwedge_{\substack{q, q' \in Q \\ q \neq q'}} \neg (S_q^t \wedge S_{q'}^t)$$

$\neg (S_q^t \wedge S_{q'}^t)$  III

The T.M. is not at two states at once.
- $$\bigwedge_{t=0}^N \bigwedge_{\substack{x, y = -N \\ x \neq y}} \neg H_x^t \vee \neg H_y^t$$

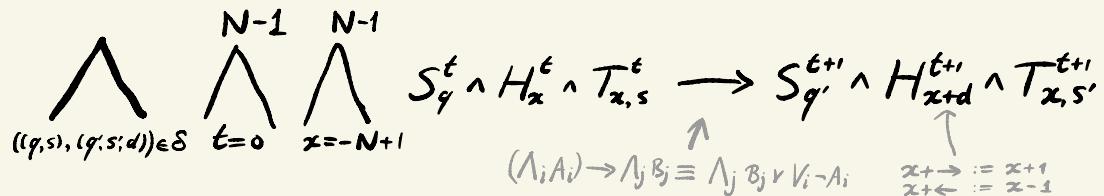
The head is not in two positions at the same time.
- $$\bigwedge_{t=0}^N \bigwedge_{x=-N}^N \bigwedge_{\substack{s, s' \in \Sigma \\ s \neq s'}} \neg T_{x,s}^t \vee \neg T_{x,s'}^t$$

There is at most one symbol on each position of the tape.
- (next page)

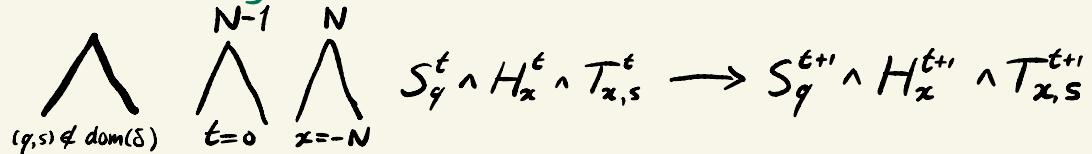
# DEFINITION OF $\varphi_w$ : CLAUSES, III

Proof that CNF is NP-hard, continued

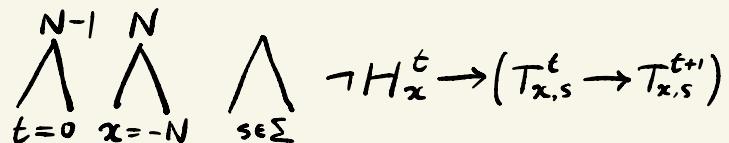
- The state changes, the head moves, and the tape is modified according to the instructions in the transition function  $\delta$ :



- When the Turing Machine has halted, nothing happens:



- The tape remains otherwise unchanged:



- (next page)

# DEFINITION OF $\varphi_w$ : CLAUSES, IV

Proof that CNF is NP-hard, continued

and, finally:

- $\bigwedge_{x=-N}^N H_x^N \rightarrow T_{x,1}^N$  At the end there is a 1 under the head.

$$\bigvee_{t=0}^N \bigvee_{x=-N}^N \bigwedge_{(q,s) \in \text{dom}(\delta)} H_x^t \rightarrow (\neg S_q^t \vee \neg T_{x,s}^t)$$

## DEFINITION OF $\varphi_w$ : CLAUSES, IV

Proof that CNF is NP-hard, continued

and, finally:

- $\bigwedge_{x=-N}^N H_x^t \rightarrow T_{x,1}^t$  At the end there is a  $\boxed{1}$  under the head.



Then:  $\varphi_w$  is satisfiable iff  $\exists y \in \{0,1\}^k, |y| \leq C|w|^k [A(w,y) = 1]$   
iff  $w \in X$ .

## DEFINITION OF $\varphi_w$ : CLAUSES, IV

Proof that CNF is NP-hard, continued

and, finally:

- $\bigwedge_{x=-N}^N H_x^t \rightarrow T_{x,1}^t$  At the end there is a  $\boxed{1}$  under the head.



Then:  $\varphi_w$  is satisfiable iff  $\exists y \in \{0,1\}^k, |y| \leq |w|^k [A(w, y) = 1]$   
iff  $w \in X$ .

Thus  $w \mapsto \varphi_w$  gives a reduction from  $X$  to CNF,  
and CNF is NP-hard, right?

## COMPLEXITY OF $\varphi_w$

Proof that CNF is NP-hard, continued

ALMOST... it remains to be shown that  $\varphi_w$  can be computed in polynomial time.

To this end, note that  $\varphi_w$  is a conjunction of  $\Theta(N^2)$  clauses, each of which is a disjunction of  $\Theta(1)$  literals, each of which contains some of the  $\Theta(N^2)$  atoms,

so  $\varphi_w$  can clearly be encoded with a number of characters that is polynomial in  $N$ , and thus in  $|w|$  (since  $N = D(|w| + C|w|^k)^e$ .)

Since computing these clauses requires no additional complex computation,  $\varphi_w$  can be computed in polynomial time.

Whence CNF is NP-hard.  $\square$

# SAT solvers

Although SAT is NP-complete,

- there are powerful tools called **SAT solvers** that can solve many large SAT problems ( $10^5$  variables,  $10^6$  clauses) in reasonable time — just not all of them.
- When you encounter a problem with many distinct cases, it might be worth translating it to SAT, and apply a SAT solver.
- Also used in Mathematics: in 2016, Marijn HEULE e.a. solved the **Boolean Pythagorean triples problem** using a SAT solver, which was an open problem since the 1980s.

**PROBLEM** Is there  $S \subseteq \mathbb{N}$  such that there are no distinct  $a, b, c \in \mathbb{N}$  with  $a^2 + b^2 = c^2$  and  $a, b, c \in S$  or  $a, b, c \in \mathbb{N} \setminus S$ .

**SOLUTION:** No.



# Hints for the Exam

- Study the weekly assignments and their solutions.
- Practise :
  - solving recurrence relations (using the substitution method and Master's Theorem,)
  - and proving NP-completeness of problems, and you'll greatly increase your chances to pass.
- Memorize NP-complete problems from the lectures, and from the assignments :  
SAT, 3CNF, 3Color, TSP, SubsSum, Clique, VertexCover, ...

Good luck!

(and happy holidays)